

# PART VI BMX

Version on **01.02.2018**

## Table of Contents

Chapter I General Rules.....	2
§ 1 Categories and Participation .....	2
§2 Competition Specialties.....	6
§ 3 Infringements, Protests and Penalties .....	19
§ 4 The Bicycle, Clothing and Equipment.....	21
§ 5 Clothing and safety equipment .....	24
§ 6 Identification of Riders .....	27
§ 7 International Number System .....	27
§ 8 Competition Facilities.....	30
§ 9 Competition Officials.....	30
§ 10 UCI International BMX Calendar .....	30
Chapter II Specific Rules for International Events.....	32
Chapter III Specific Rules for BMX Supercross World Cup Events.....	34
Chapter IV Specific Rules for UCI BMX World Challenge Events.....	40
Chapter V Specific Rules for the Olympic Games.....	43
Chapter VI UCI BMX Ranking.....	45
Chapter VII UCI BMX Teams .....	48
§ 1 Identity .....	48
§ 2 Legal and Financial Status .....	49
§ 3 Registration .....	49
§ 4 Contract of Employment .....	50
§ 5 Dissolution of a team.....	51
§ 6 Penalties .....	51
§ 7 Model contract between a rider and a UCI BMX team .....	51
ANNEX 1 – Schedule of Heats – Seeding and Transfer System .....	52
ANNEX 1 BIS – UCI BMX Supercross World Cup - Schedule of Heats, Seeding and Transfer System ...	64
ANNEX 2 – Starting Positions .....	68
ANNEX 3 - UCI Random Start Gate Timing Cadence .....	69
ANNEX 4 – UCI BMX Ranking Points.....	72
Annex 5 - Competition Field.....	74

ANNEX 6 - Competition Officials ..... 79

ANNEX 7 – Model Contract between a Rider and a UCI BMX Team ..... 83

## **Chapter I General Rules**

### **Introduction**

BMX racing is both a high performance and amateur sport. High performance riders compete at the “Championship” category level. Amateur riders compete in the Challenge and Masters category levels.

Races for the Championship category level for events registered on the UCI International BMX Calendar must always be run under the UCI Regulations.

Events for the Challenge and Masters category levels are controlled by the national federation of the country where the event is held, and are conducted under that federation’s responsibility and regulations, even when an event for such categories is held together with a BMX event for the Championship category level that is registered on the UCI International BMX Calendar.

As required by the UCI Constitution, the national federation regulations must incorporate the UCI Regulations. Only those articles of the UCI Regulations marked with an (N) may be modified by the national federations.

Exceptions concerning the Challenge and Masters category levels:

1. The annual UCI BMX World Challenge for the Challenge and Masters categories levels that is held during the annual UCI BMX World Championships is controlled by the UCI and run only under the UCI Regulations.
2. Events for the Challenge and Masters categories held during Continental Championships or events that are part of a series organised by a continental confederation are conducted under the responsibility of the concerned continental confederation. During such events, the continental confederation regulations shall apply, so long as they are not in conflict with the UCI Regulations. Otherwise, by default, the UCI regulations shall apply.

## **§ 1 Categories and Participation**

### **Classification of Riders**

**6.1.001** Riders registered to compete in a BMX event will be classified according to their age, gender, bicycle style and competition level. For certain categories, different competition specialties may also be defined as specified within these regulations.

### **Age of Riders**

**6.1.002** For participation in BMX events registered on the UCI International BMX Calendar, Riders’ categories are determined by the age of those competing as defined by the

difference between the year of the event and the year of birth of the rider. Riders categories vary depending on the bicycle types defined in article 6.1.003, levels of categories as defined in article 6.1.004 as well as competition specialities as defined in article 6.1.007.

A rider must be at least 5 years of age to compete in a UCI sanctioned BMX event. The minimum age of 5 refers to the real calendar age on the day of BMX event commencement (date of the first practice session).

#### Bicycle Types

**6.1.003** Two types of bicycles can be used during BMX events, which are differentiated by the size of their wheels, as described in article 6.1.074.

- a. Standard 20 inch
- b. Cruiser 24 inch

#### Levels of Categories

**6.1.004** For the Standard 20 inch type of bicycle, categories at three different levels may be held during BMX events:

- a. The Championship level
- b. The Challenge level
- c. The Masters level

The categories that comprise each of these levels are laid down in articles 6.1.008, 6.1.009 and 6.1.010.

**6.1.005** A rider aged 17 years or over may choose to compete at either Championship, Challenge or Masters (only if aged 30 and over) level at the beginning of the season, in the appropriate age and gender group.

A rider cannot participate in more than one of the Championship, Challenge, or Masters levels during the same season. The rider's license must indicate the category of the rider; riders may only be registered in the categories indicated on their license.

**6.1.006** For the Cruiser 24 inch style of bicycle, only Challenge level categories are held during BMX events.

#### Competition Specialities

**6.1.007** (N) Within the Championship category level for Standard 20 inch bicycles, two competition specialities are defined as follows:

- a. BMX Time Trial
- b. BMX Race

For all other levels of categories and bicycle styles, the only competition speciality is BMX Race.

Categories for Standard 20 Inch bicycles

Categories for Standard 20 Inch bicycles at the Championship level

**6.1.008** Within each competition specialty defined in article 6.1.007 for the Championship level, the categories are as follows:

- a. Men Elite, aged 19 and over;
- b. Women Elite, aged 19 and over;
- c. Men Juniors, aged 17 and 18;
- d. Women Juniors, aged 17 and 18.

Total: 8 categories (4 for BMX Race and 4 for BMX Time Trial, if held)

Categories for Standard 20 Inch bicycles at the Challenge level

**6.1.009** (N) Within the competition speciality of BMX Race defined in article 6.1.007 for the Challenge level, the categories are as follows:

- a. Boys – ages: 5 and 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16; (11 categories)
- b. Girls – ages: 5-7, 8, 9, 10, 11, 12, 13, 14, 15, 16; (10 categories)
- c. Men – ages: 17-24, 25-29, 30-34, 35 and over; (4 categories)
- d. Women – ages: 17-24, 25 and Over. (2 categories).

Total: 27 categories.

Categories for Standard 20 Inch bicycles at the Masters Level

**6.1.010** Within the competition speciality of BMX Race defined in article 6.1.007 for the Masters level, the single category is limited to Men ages 30 and over (1 category).

Categories for Cruiser 24 Inch bicycles

Categories for Cruiser 24 Inch bicycles at the Challenge Level

**6.1.011** (N) Within the competition speciality of BMX Race defined in article 6.1.007 for the Challenge level, the categories are as follows:

- a. Boys – ages: 12 and under, 13 and 14, 15 and 16; (3 categories)
- b. Men – ages: 17-24, 25-29, 30 - 34, 35 - 39, 40 - 44, 45-49, 50 and over; (7 categories).
- c. Girls – ages: 16 and under; (1 category)
- d. Women – ages: 17-29, 30-39, 40 and over. (3 categories).

Total: 14 categories.

Riders licensed in the Masters category level for Standard 20 Inch bicycles are allowed to participate in the Cruiser 24 inch category corresponding to their age.

Category Combination Rules

**6.1.012** (N) In order for a category to be held, at least five riders must be registered and confirmed in that category following riders confirmation.

If less than five riders are entered in a category following riders confirmation, they will be combined with an older category. However, categories with a maximum age of more than 34 shall be combined with the next younger category.

Categories for Standard 20 inch bicycles cannot be combined with Categories for Cruiser 24 inch categories, and vice versa.

In the case that any under-subscribed category cannot be combined according to these rules, this category shall not be run.

If the adequate numbers of five riders are registered and confirmed during the riders confirmation, the category will be run even if less riders show up at the start, regardless of the reason, including injury or illness.

*(text modified on 01.01.18).*

Combination of Categories Prior to the Start of the Event

**6.1.013** The organiser of an event registered on the UCI International BMX Calendar can decide in advance to combine one or more categories subject to the limitations defined in article 6.1.012. However, the organiser must announce the combination of such categories in the technical guide and in their communication towards national federations and riders.

Combination of Categories and Results

**6.1.014** (N) In any case where two or more categories are combined, the results of the combined categories must be split back into the original, separate categories based on the results summary for the combined categories.

The UCI will only award points in the UCI BMX ranking based upon the separated results.

Also, the riders are awarded the prize money that corresponds with their place in the separated results.

Example: Class 1 event combination Women Elite and Women Juniors

Result of the Event	Category of rider	UCI BMX Ranking Points Women Juniors	UCI BMX Ranking Points Women Elite
1	Women Juniors	30 (1 <sup>st</sup> place WJ)	
2	Women Elite		60(1 <sup>st</sup> place WE)
3	Women Juniors	20 (2 <sup>nd</sup> place WJ)	
4	Women Elite		45 (2 <sup>nd</sup> place WE)
...			

**6.1.015** Except as provided by the combination rules in articles 6.1.012 and 6.1.013, no rider is permitted to compete outside of his age or gender group during UCI registered events.

## **§2 Competition Specialties**

### BMX Time Trial Competition Format

**6.1.016** A BMX Time Trial is composed of two Phases:

- a. The Time Trial Qualification.
- b. The Time Trial Superfinal.

Any rider who fails to start in either Phase of a BMX Time Trial shall be disqualified (DSQ), and is not eligible to transfer to the BMX Race event. In case of such a disqualification during the Time Trial Superfinal, the place of the disqualified rider will be taken by the next rider in the final classification of the BMX Time Trial so that all places in that classification are occupied.

### Time Trial Qualification

**6.1.017** The Time Trial Qualification is composed of one run for each entered rider.

### Time Trial Superfinal

**6.1.018** The Time Trial Superfinal shall be held for all categories with twelve or more registered and confirmed riders entered following riders confirmation; it will not be held in any category with less than twelve riders. If held, the Time Trial Superfinal is the final Phase of the BMX Time Trial.

The Time Trial Superfinal is contested over one run for each rider who advances to this Phase.

The number of registered and confirmed riders entered following riders confirmation in each such category shall define the number of riders who transfer to the Time Trial Superfinal after the Time Trial Qualification is held, as follows:

24+ confirmed riders entered: The top 16 riders in the Time Trial Qualification results transfer to the Time Trial Superfinal

16-23 confirmed riders entered: The top 8 riders in the Time Trial Qualification results transfer to the Time Trial Superfinal

12-15 confirmed riders entered: The top 6 riders in the Time Trial Qualification results transfer to the Time Trial Superfinal

### Final Classification

**6.1.019** At the end of a BMX Time Trial, a final classification is made that defines the final results for each participating category, and that is used to attribute UCI BMX Ranking points (if any) and prize money (if any).

If no Time Trial Superfinal for any such category is held, then the results of the Time Trial Qualification shall define the Final Classification.

When a Time Trial Superfinal is held, the highest ranking places in the Final Classification for the BMX Time Trial competition is composed of the results of the Time Trial Superfinal, and following this, the riders who did not advance to the Time Trial Superfinal are classified, according to the results of the Time Trial Qualification.

**6.1.020** If a BMX Time Trial is held, the Final Classification of the BMX Time Trial is used to seed the Motos for a BMX Race.

#### BMX Race Competition Format

**6.1.021** During all Phases of a BMX Race, heats consisting of eight or less riders form the basic unit of competition.

Following riders confirmation, the riders confirmed in each category shall be seeded into a number of heats of at most eight riders, as defined in Annex 1. In case two or more categories were combined together as described in articles 6.1.012 and 6.1.013, it is the combined categories that shall be seeded in this way.

**6.1.022** A BMX Race is composed of three Phases:

- a. The Motos
- b. The Qualifiers
- c. The Final

#### The Motos

**6.1.023** For all categories, the Motos are subdivided into three Rounds. Within each Round, the riders in the heats that have been defined for each category shall race once.

At the end of these three Rounds, the riders for each category with the best overall result shall transfer to the Qualifiers or to the Final, whichever the case may be, depending upon the number of confirmed riders entered in that category following riders confirmation.

(N) For all categories where eight or less riders are registered and confirmed following riders confirmation, the aggregate score at the end of the three Rounds in the Motos determines the final result. In this case, no Final is held.

*(text modified on 01.01.18).*

#### The Qualifiers

**6.1.024** The Qualifiers are the elimination Phase of a BMX Race. They are held for categories with seventeen or more confirmed riders following riders confirmation. They are subdivided into several Rounds, which are distinguished from each other by their degree of removal from the Final, including 1/32, 1/16, 1/8, 1/4 and 1/2 Finals, depending on the number of participants. Within each such Round, riders in the heats that comprise each category shall race only once.

Following each Round of the Qualifiers, the top four riders from each heat shall transfer to the next Round of the Qualifiers, and will be seeded into the heats for that Round in accordance with Annex 1.

The top four riders from each 1/2 Final heat shall transfer to the Final, as described in Annex 1.

### The Final

**6.1.025** The Final is the last Phase of a BMX Race. A Final, consisting of a single heat, is held for all categories with nine or more registered and confirmed riders entered following riders confirmation, in accordance with Annex 1.

### Final Classification

**6.1.026** At the end of the BMX Race, a Final Classification is made that defines the final results. For the Championship categories, it is this Final Classification that is used to attribute UCI BMX Ranking points and prize money. The method used to compile this Final Classification is defined in article 6.1.041.

### Seeding the Motos – Championship Categories

**6.1.027** (N) For events on the UCI international BMX Calendar, participants in the Championship categories may be seeded into the Motos using one of the following methods:

- a. The participants' places in the latest UCI BMX rankings as determined in article 6.6.001 to 6.6.009.
- b. The results of a separate BMX Time Trial held before the BMX Race as determined in articles 6.1.019.
- c. Random seeding.
- d. Scrambled seeding.
- e. **In case of a weekend with two events registered on the UCI International BMX Calendar at the same venue (one on each day), the event on the second day may be seeded using the Final Classification of the event on the first day.**

The seeding method to be used must be described in the Technical Guide for the event.

*(text modified on 01.01.18).*

### **6.1.027bis**

Seeding of the Motos according to riders' places in the UCI BMX rankings or the results of a BMX Time Trial shall be carried out according to the principle of keeping the top ranked riders from competing against each other until the Qualifiers and Final as per the example below.

Examples: A category with 32 riders would be seeded into four heats, each containing eight riders as in the table below (1 refers to highest placed rider in the

ranking used for seeding, 2 refers to second best placed rider in that ranking, 3 refers to third best placed rider in that ranking, et cetera).

Heat 1	Heat 2	Heat 3	Heat 4
1	2	3	4
8	7	6	5
9	10	11	12
16	15	14	13
17	18	19	20
24	23	22	21
25	26	27	28
32	31	30	29

**6.1.027ter**

Random seeding: Seeding of the Motos at random, if done, means that the composition of the Motos is determined as per Annex 1, however, the distribution of riders throughout the heats comprising each category is decided at random. Once seeded, the composition of the heats for each category remains the same for all three Rounds of the Motos.

**6.1.027quater**

Scrambled seeding: If used, the number of heats during the Motos and the number of riders in each such heat shall be determined as per Annex 1, based upon the number of riders entered and confirmed in the category following riders confirmation. Likewise, the number of riders who will transfer from the Motos into the Qualifiers or the Final (whichever the case may be), is chosen according to Annex 1. However, the riders are randomly distributed through these heats, such that the heats are not the same within each of the three Rounds of the Motos.

**6.1.027quinquies**

Seeding for the Olympic Games, UCI BMX World Championships, and UCI BMX Supercross World Cup events is described in the specific regulations for these events.

Seeding the Motos – Challenge and Masters Categories

**6.1.028** (N) The Motos for each Challenge and Masters level category may be seeded based upon the number of riders for each country that have been registered and confirmed in that category.

If done, seeding of the Motos according to the rider count per country is done according to the principle of keeping the riders from each country from competing with each other in the Motos. Once seeded, transferring of riders and the heat groupings shall be as described in Annex 1.

Otherwise, for the Challenge and Masters level categories, either Random or Scrambled seeding may be used, as defined in article 6.1.027.

### Staging and Gate Positions

**6.1.029** (N) The gate starting positions for the Motos shall be determined according to Annex 2 and shall be indicated on the start lists.

In case Scrambled Seeding is used for the Motos, Gate start positions are determined as follows:

- a. Round 1 of the Motos: decided at random.
- b. Rounds 2 and 3 of the Motos: in order of the fastest finishing times from the previous round. In case lap times are not available, finish position from the previous round shall be used.

### **6.1.029bis**

The gate starting positions during the Qualifiers (1/32, 1/16, 1/8, 1/4 and 1/2 Finals depending on the number of participants) and the Final shall be determined as follows:

- a. In order of lap time from the previous Stage or Round – the fastest rider has the first choice on the gate
- b. In order of finish placing from the previous Stage or Round - first placed rider has first choice on gate

### Event Schedule

**6.1.030** (N) The schedule of heats within a BMX event shall be established according to the procedures set forth in Annex 1.

The event schedule and order shall be published along with the start lists. Start lists must indicate:

- a. Each rider's name, UCI ID, country and plate number.
- b. The heat number.
- c. The Qualifying Round to which riders will transfer.
- d. The gate starting positions for each heat, or the rule by which gate starting position is determined, depending upon the Phase of the event.

### Team Managers Meeting

**6.1.031** The president of the commissaires' panel may call a team managers' meeting when necessary. The purpose of this meeting shall be to inform team managers and riders of any supplemental regulations that may be in force during the event and to give further instructions regarding the general conduct of the event.

## Practice

**6.1.032** No rider will be permitted on the track until he has been officially confirmed for the event as a licensed rider during riders confirmation.

At least one official practice session must precede the racing at any BMX event. Separate practice times shall be allocated to each category or other designated group. Each group shall have as a minimum time allowance a period which is estimated to allow all its riders to complete at least four laps including practice gate starts. Notwithstanding the above, each rider is responsible to make the best use of the time available for practice.

## Transfers and Scoring

**6.1.033** In the Motos, for each heat in which he competes, a rider shall receive a point score equal to his finish position in the heat, with the rider in first place earning one point and so on down to the eighth-place rider, who will receive eight points. During the motos, riders scored with an IRM will receive a score for that heat in accordance with article 6.1.034. The riders with the lowest total points earned in the Motos transfer to the next Phase of the BMX Race in accordance with the rules set forth in Annex 1. In the Qualifiers, the top four riders will transfer to the next Stage of the Qualifiers. In the 1/2 Finals, the top four riders will transfer to the Final.

### Scrambled Seeding

In case Scrambled Seeding is used for the Motos, transfers following the Motos are done on an aggregate basis for each complete category. That is, following the Motos, a classification for all riders in each category based upon the total scores following the Motos (in accordance with the method described above) is made. The best ranked riders in this classification will transfer to the next Phase of the event. The number of riders who transfer to the next Phase depends upon the number of riders entered and confirmed following riders confirmation, as described in Annex 1.

For example, as per Annex 1, a category with 39 riders entered and confirmed following riders confirmation would have 5 heats in each Round of the Motos. Following the Motos, 4 heats of 1/4 Finals would be held, each of which would have 5 riders.

Therefore, the best ranked 20 riders (4 quarter finals x 5 riders each) following the Motos will transfer to the Qualifiers. The riders who transfer to the Qualifiers would then be seeded into the first round of the Qualifiers according to the method in 6.1.027bis, in order of their classification following the Motos. Ties in transferring positions are resolved in accordance with the method described in article 6.1.036.

**For avoidance of doubt, in the specific case of a category that has 9 riders and confirmed following riders' confirmation, the 7 riders with the lowest total points earned in the Motos shall transfer to the Final.**

*(text modified on 01.01.18).*

Invalid Results Marks (IRMs)

**6.1.034** Several different types of Invalid Results Marks (IRMs) are defined as follows.

- a. Did Not Finish (DNF): A rider who starts, but for some reason, or in some way does not complete a heat or a run as pronounced by the commissaires panel, will be recorded as “Did Not Finish” and will receive a score equal to the number of riders who started the heat. This rider will be eligible to transfer to the next phase or round of the competition. This will be noted with the abbreviation DNF.
- b. Relegation (REL): A rider who starts but has been relegated by the commissaires’ panel will be recorded as “Relegated” and will receive a score equal to the number of riders who started the heat plus 2. This rider will be eligible to transfer to the next phase or round of the competition. This will be noted with the abbreviation REL.
- c. Did Not Start (DNS): A rider who fails to start in a heat, regardless of the reason, will be scored as “Did Not Start”. For the purpose of determining his transfer eligibility, such a rider will be awarded 2 more points than the number of riders on the start list for that heat. This will be noted with the abbreviation DNS.

The rider will be ineligible to transfer from the Motos to the next Phase of the BMX Race if he is scored as “Did Not Start” two or more times.

In case of a situation where one or more riders are to be scored with an IRM, the president of the commissaires panel or the official designated by him must announce the IRMs to the timing operator as soon as possible. The decision of the president of the commissaires panel concerning the application of any IRM is final, and is not open to appeal.

**6.1.035** Within the results for each heat, riders scored with IRMs are classified after all riders who finished the heat. Taking this into account, riders scored with IRMs are classified in the following order:

- a. Riders scored as DNF.
- b. Riders scored as REL.
- c. Riders scored as DNS.

In case of multiple riders scored as DNF, REL or DNS in a heat, the tiebreaker (within each type of IRM) will be **done in accordance with the tie-breaking method described in article 6.1.041ter.**

*(text modified on 01.01.18).*

**6.1.036**

**Article moved; now article 6.1.041ter.**

*(text modified on 01.01.18).*

### 6.1.036 bis

Article moved; now article 6.1.041quater.

*(text modified on 01.01.18).*

#### The Finish

**6.1.037** A rider shall have finished at the moment when the tire of the **leading** wheel touches the vertical plane rising from the starting edge of the finish line. According to article 1.2.109 the bike and the rider have to cross the finish line together.

*(text modified on 01.01.18).*

#### The Final

**6.1.038** In a Final, at least two riders (who have not been scored with an IRM during the final) need to cross the finish line; otherwise the result of the Final is not valid.

In case a Final is declared not valid, a restart of at minimum three riders shall be done within 15 minutes **of the point in time when the president of the commissaires' panel declares the result of Final as not valid**. In the case no restart is done, the times or results for the preceding Phase (and within that Phase, the preceding Round) will be declared the final result, with the Final Classification of the event determined as specified in article 6.1.041.

*(text modified on 01.01.18).*

#### Cancellation Prior to the Final

### 6.1.038bis

In case a BMX event is cancelled prior to the Final, for each concerned category, the results of the Phase reached, and within that Phase, the last completed Round will be declared the final results. The Final Classification will then be produced according to article 6.1.041.

#### Scoring Systems

**6.1.039** One or more of the following scoring systems may be used for BMX competitions.

- a. Photo finish. Photo finish is defined as equipment able to take photographs at a minimum rate of 1000 frames per second.
- b. Timing transponders. When used, the rider is solely responsible for the correct attachment of the transponder during the event. There shall be a timing operator who is responsible for recording the finish line position of every rider as he crosses the finish line in every heat or run.

Timing transponders may only be used together with either Photo finish or a video camera. In case a rider's transponder falls off or malfunctions

during a heat, the Photo finish or video camera record shall be used to confirm the result (in the order of priority defined in article 6.1.039bis).

If transponders are used, any rider who starts in a heat without a transponder shall be scored as “Did Not Finish” (DNF).

Transponder systems are often used to automate scorekeeping during racing, particularly the TV graphics for events that feature a TV production. Without prejudice to the order of priority of the scoring systems found in this article, if the transponder results of two or more riders are within the published error range of the transponder system used or 0.01 seconds, whichever is greater (or if the error range of the transponder system is not known), then the timing operator shall verify, and if necessary, correct that result using Photo finish, if a Photo finish system is also being used. This action on the part of the timing operator shall not provide grounds for a protest. In case of any dispute, the president of the commissaires panel or the commissaire designated by him shall decide; such a decision is final.

- c. Light beams (photo cells).
- d. Scoring with a finish line video camera equipment. Video camera equipment shall be so installed as to be directly aligned with the finish line at ground level or directly above. The video camera shall have an unobstructed view of the finish line on the track surface. The back field view of the video camera shall be clear so as to not complicate the clarity of reproduction nor confuse the vision at the play back facility. In addition, there shall be a further video camera at the “front on” position to facilitate rider number identification. In each preceding case described, slow motion reverse and advance capabilities are required of the equipment. As well the equipment shall be capable of colour reproduction.
- e. Finish line commissaires. There shall be a minimum of 5 qualified finish line commissaires, who shall be responsible for recording the finish positions of every rider as he crosses the finish line in each heat. The official finish positions of each heat shall be determined by a simple majority of the finish line commissaires. The official finish results shall be transmitted to the secretary of the commissaires panel for notation on the moto sheets.

#### **6.1.039bis**

In the event that several scoring systems as described above are utilised during the event, they must apply according to the following order of priority:

- A. For BMX Time Trial
  - a. Photo finish or light beams (photo cells)

- b. Timing transponders, as laid down above
- B. For BMX Race (Motos, Qualifiers and Finals)
  - a. Photo finish or light beams (photo cells)
  - b. Timing transponders, as laid down above
  - c. Video Camera
  - d. Finish line commissaires
- C. For gate selection
  - a. Transponders, as laid down in the article above
  - b. Photo finish or light beams (photo cells)

The use of video camera equipment is mandatory at all international BMX Events.

In the event that a specific scoring system is required by the UCI regulations, such finish scoring system must be in place and other systems with a lower priority are not necessary.

#### Publication of Heat Results

**6.1.040** Within each Round of competition, the results of the heats for each category shall be posted within ten minutes of the conclusion of all heats for that category within the Round in question. By default, printed results will be provided, and will be posted in at least one location, unless otherwise outlined in the technical guide or announced during the team managers meeting. Results may be provided by electronic means.

Results, regardless of the publication method, must in some way include a time-stamp indicating the time of publication.

*(text modified on 01.01.18).*

#### Final Classification

**6.1.041** The Final Classification of the BMX event for each category (or combined category) is determined by:

- a. The Phase reached (Final, Qualifiers, or Motos)
- b. If the Phase reached is the Final or the Qualifiers, the rank from the last completed Round within that Phase.
- c. If the Phase reached is the Motos, the total points from this Phase. In case the Motos are not completed, then the total points from all Rounds of the Motos that were completed.
- d. The time in the last heat completed, in case of ties the time from the previous heat is considered.

When the tie cannot be broken by time, then the tie-breaker in article 6.1.041ter shall apply.

*(text modified on 01.01.18).*

**6.1.041bis**

(N) In case of a combination of categories, the Final Classification for the combined category is split in accordance with article 6.1.014. A Final Classification for each individual category is then prepared.

Ties**6.1.041ter**

This tie-breaking method is used in the following cases:

- a. In case more than 1 rider in a heat is scored with the same IRM as described in articles 6.1.034 and 6.1.035;
- b. In case a tie occurs in any particular heat where a clear decision cannot be determined from the applicable scoring system in the transferring positions in the Qualifiers or the award positions in a Final;
- c. In case a tie occurs when determining the Final Classification, as described in article 6.1.041.

In all of the above cases, the tie will be broken by applying the following methods in the order listed below until the tie is broken. In case a method is either not available or not applicable to the situation, then the next highest priority tie-breaking method will be used.

- a. Time in the previous heat
- b. Position in the previous heat
- c. The rider's best finish in the preceding qualifiers (if applicable to the situation)
- d. In descending order 3rd, 2nd, 1st round finish result in the Motos.
- e. BMX Time Trial results (if held)
- f. For Championships categories, the UCI Individual BMX ranking, or for Challenge level and Masters categories, the national ranking or series ranking used for seeding the Motos, if any
- g. In the case of breaking ties between riders scored with the same IRM, at random.

Otherwise, if the tie can't be broken according to the above method, then the riders concerned shall share the place in question, and the place(s) below would not be allocated. For example: 2 riders tied for 5<sup>th</sup> place in the semi-finals would both receive 9<sup>th</sup> place in the Final Classification; the next place awarded would be 11<sup>th</sup> place.

*(article moved and text modified on 01.01.18)*

**6.1.041 quater**

Should a situation arise in one of the three Rounds of Motos where a clear decision cannot be determined from the applicable scoring system, both riders will be scored with the better ranked finishing position. For example: a protest between 4th place

and 5th place finishing position would in the case of a tied decision ultimately give both riders 4th place finish in that particular heat; 5<sup>th</sup> place would not be allocated.

*(article moved on 01.01.18).*

## Rules of Conduct

### The Start

**6.1.042** All riders must start in their designated gate positions. The penalty for starting from any other gate position is disqualification (DSQ).

It is each rider's responsibility to be in the staging area and on the gate in the correct gate position at the appropriate times. If the rider is not on time for staging as indicated by the staging officials, the rider will lose the gate pick position and must choose the gate last.

In case of a re-run, all riders must start in the same gate position as previously designated.

Any rider who in any way interferes or attempts to delay or interfere with the start procedure of a heat for a reason not accepted by the president of the commissaires' panel may be disqualified (DSQ).

**6.1.043** A BMX heat or run shall be started using a starting gate equipped with a voice box starting system.

Where an electronically controlled starting gate in combination with a voice box supported starting system is used, the recorded commands of the voice box (the "starter's call" shall be as follows:

- a. Stage 1: «ok riders, random start».
- b. Stage 2: «Riders ready».  
«Watch the gate».

For safety reasons, the stop button can be pressed at any time, up to the end of Stage 2.

The requirements for a voice box and an electronic starting system shall be as described in Annex 3.

### Bike Position on the Start Gate

**6.1.044** The front wheel must be placed against the gate, be grounded and remain stationary during the starter's call as defined in article 6.1.043.

### General Conduct

**6.1.045** All riders must observe the UCI Regulations and follow all instructions given to them by any commissaire or official at any time during the course of the event.

Every rider must at all times observe such conduct as reflects the ideals of good sportsmanship and avoid any conduct which may bring himself or the sport of BMX into disrepute.

The use of obscene or foul language is forbidden. Riders using such language will be penalized in a manner to be determined by the commissaires panel.

- 6.1.046** Riders who have registered for a competition and who confirmed their participation during the riders confirmation, are the only riders allowed to ride or practice on any part of the track on the days of the competition.
- 6.1.047** The commissaires panel is the final authority at any competition and has the right to impose a penalty on any competitor, parent, spectator, or team manager in the interests of safety or for violation of the rules.
- 6.1.048** If a heat is stopped by commissaires before its conclusion, the riders in the heat must await instructions at the exit from the finish area.

A restart will be signalled by the president of the commissaires' panel or the commissaire designated by him. A re-run of any heat will take place only if, in the opinion of the president of the commissaires' panel, the running of the heat has been adversely affected by interference in the start procedure, interference on the part of a spectator, animal or other outside agency.

- 6.1.049** If a rider falls or is forced to stop due to a bicycle malfunction during a heat or run, his first responsibility shall be to remove himself and his bicycle from the track in order to give the least obstruction to other riders and to prevent unnecessary delays. If a rider cannot or does not get up after a fall, he may be moved only by first aid attendants or with the permission of a licensed physician.

After a fall or bicycle malfunction, in order to be scored, the riders concerned must complete the full distance of the track as defined for their category without assistance, and in accordance with article 6.1.055 "Track Re-entrance", if applicable to the situation. In doing so, they must not unnecessarily delay the continuation of the event if they are capable of continuing. Otherwise, they may be scored as Did Not Finish (DNF).

### Track Flags

- 6.1.050** Flags of the colours listed below may be used by track officials as a means of communicating with each other and to riders on the track. These flags have the following meanings:
- a. GREEN FLAG: The track is unobstructed and racing can proceed. One green flag may be used by the official responsible for signaling the start.
  - b. YELLOW FLAG: The track is obstructed and riders should be held at the gate.
  - c. RED FLAG: Riders on the track should stop immediately and await further instructions at the exit from the finish area. Only the president of the commissaires panel or the commissaire designated by him shall use the red flag.

### **§ 3 Infringements, Protests and Penalties**

#### Infringements

**6.1.051** The infringements described in this chapter will be penalized by the commissaires' panel, according to article 6.1.063 and the articles following it.

**6.1.052** If necessary, the commissaires will determine whether an infringement was caused deliberately or not. An infringement is considered to be caused deliberately, in the event that it could have been avoided.

#### Deliberate Interference

**6.1.053** Interference is often a complex offence, given that BMX is a contact sport. The commissaires will determine whether it was deliberate or not. If an infraction or interference can be avoided, and is caused, the commissaires may determine it as being deliberate.

#### Deliberate Force off the track

**6.1.054** Any rider must not force another rider off the track deliberately.

#### Track Re-entrance

**6.1.055** Any rider who leaves the track during a heat or run must, regardless of the circumstances, re-enter the track at the nearest safe point. He shall not interfere with the progress of any other rider or cut the track in order to gain an advantage.

#### Contact

**6.1.056** A rider shall not cause any part of his person or bicycle to come into contact with another rider's person or bicycle during a heat with the intention of impeding that rider's progress so as to overtake him or cause him to be overtaken by another rider.

#### Obstruction on the final straight

**6.1.057** The lead rider shall have the right to choose his line on the track and through the corners. When on the final straight, however, the lead rider shall not deliberately obstruct another rider from passing.

#### Team Riding

**6.1.058** Team riding or helping other competitors to gain a higher finishing position is prohibited.

#### Third Persons Interference

**6.1.059** No person shall interfere with a heat or run, whether on behalf of a team or a rider, nor for any other reason.

#### Protests

#### General Rules

**6.1.060** In any BMX event, a protest concerning the scoring of a rider may be filed with the president of the commissaires' panel through that rider's team manager. In this context, the scoring of a rider shall mean only the record produced by the applicable scoring medium of the order in which the riders in the heat concerned crossed the finish line, and not decisions of the commissaires panel that are noted in the results such as IRMs.

Protests regarding judgment decisions during a competition are not accepted. The commissaires in charge shall make decisions on the spot through the president of the commissaires' panel in case of any incidents or irregularities occurring during the competition.

#### How to Protest

**6.1.061** A rider wishing to make a protest arising under article 6.1.060, may do so only in writing. The protest must be submitted by the rider's team manager to the president of the commissaires' panel or the commissaire designated by him within 15 minutes of the posting of the results that has given rise to the protest. The president of the commissaires' panel or the commissaire designated by him will conduct an investigation and render a decision on the protest prior to the commencement of the next Round or Phase of racing for the category in which the rider is entered, whichever the case may be. The decision of the responsible commissaire concerning all protests is final, and is not open to appeal.

**6.1.062** Should a protest be filed within the timelines described in article 6.1.061, the president of the commissaires' panel or the commissaire designated by him will view the applicable scoring system and render a decision. No other source of evidence shall be considered.

If a protested heat is not available for viewing on the utilised scoring medium due to equipment failure, the score sheets will determine the finish position of the heat.

The team manager(s) or the rider(s) involved in the protest may be called upon as required by the president of the commissaires' panel.

#### Penalties

**6.1.063** The commissaires' panel may, without prejudice to its possibilities provided in Parts 1 and 12 of the UCI Regulations, invoke any of the censures provided in this chapter against a rider who commits an infringement of the UCI Regulations.

#### Official Warning

**6.1.064** A rider may receive an official, verbal warning for certain misconduct. The first warning issued to a rider at an event carries no specific penalty other than the advice of the warning, however the issuance of a subsequent warning for the same, or any other offence within the same event, will result in the rider's disqualification (DSQ) from the event.

A warning shall be displayed on the printed output of the results and on the monitors or posted on the moto boards by the secretary.

### Relegation

**6.1.065** A rider may be “Relegated” (REL) and will receive a score as described in article 6.1.034.

### Disqualification of a Rider

**6.1.066** A rider may be Disqualified (DSQ) and thereby barred from further participation in either the competition category in which the infringement occurred or the entire event. The rider will not be ranked in the results summary and will not receive UCI points for the event.

### Removal of an Offender from the Competition Venue

**6.1.067** The commissaires’ panel shall have the power to remove, at its sole discretion, an offender from the competition venue for an offence against any of the provisions set down in this rule book.

### Suspension

**6.1.068** The UCI may by its sole discretion and for cause suspend for any period of time, or permanently revoke, the license entitling a rider to compete in a BMX event. The following offences will result in suspension:

- a. Competing under a false name.
- b. Use of false information relating to age, category, or other subject at the time of registration in order to gain an unfair advantage.
- c. Conspiring with one or more other riders to pre-determine the outcome of any heat.
- d. Offering, giving or receiving either directly or indirectly any bribe or other incentive intended to influence the outcome of a heat either to or from any other person, including without limitation, riders, commissaires, officials and spectators concerning a BMX competition.
- e. Wilfully entering or riding a bicycle that does not conform to the rules of the competition, including altering, removing, tampering, or misrepresentation of a lap time scoring system device.
- f. Altering the specification of any bicycle after inspection that results in an infringement of the rules of competition.
- g. Engaging in any unfair practice, misbehaviour or action detrimental to the sport of BMX, whether or not related to a specific event.

**6.1.070** For avoidance of doubt, the commissaires’ panel does not have the authority to suspend a license holder. A suspension may only be pronounced by the UCI, or the competent national federation for events registered on a national calendar.

## **§ 4 The Bicycle, Clothing and Equipment**

**6.1.071** All bicycles, **clothing and equipment** must meet the general specifications provided in this chapter **and must also comply with the regulations detailed in Part I, Chapter III of the UCI Regulations.**

*(text modified on 01.01.18).*

- 6.1.072** For avoidance of doubt, before official practice, before the start of, or during the course of any competition or event, the rider, his bicycle, helmet and clothing may be checked by the commissaires or an agent or body of the UCI. Such a check, if done is only to confirm compliance with the sporting and technical requirements of these regulations. Clothing and equipment not in compliance with these regulations may be refused if such non-compliance is noticed, in which case, the rider is not allowed on the track until such non-compliance is remedied. If such non-compliance be noticed following or during a heat, the rider may be scored as Did Not Finish for the heat in question.

All riders shall wear clothing that is recognisable in trim and style as a BMX type garment and as such be distinct from other cycling disciplines.

Any rider who does not comply with all instructions given to him by the commissaires with respect to his clothing or equipment shall not be permitted to compete and may be either relegated or disqualified by the President of the Commissaires panel if the non-compliance of his equipment is noticed.

Regardless of whether or not a rider's bicycle, clothing or equipment is checked by a commissaire or agent or other body of the UCI, all riders are responsible to use equipment that complies with the UCI regulations. In this regard, articles 1.3.001, 1.3.002, and 1.3.003 shall apply. The fact that any non-compliance was not noticed earlier in an event shall not constitute a defence in case it is noticed later in the same event, or at a future event.

*(text modified on 01.01.18).*

### Frame

- 6.1.073** The bicycle's frame must be of sufficient strength to withstand the rigors of BMX racing and be devoid of any cracked or bent frame members or welds which are cracked or otherwise deficient.

Frames and components must comply with regulation 1.3.024 concerning aerodynamic properties. Superfluous frame mounted accessories are not permitted.

Examples of such superfluous accessories include: aerodynamic accessories, chain guards, side stands, mud guards, sheet metal accessories such as simulated fuel tanks, butterfly nuts, any superfluous welded or mechanically fastened fittings such as chain guard lugs, frame mounted reflectors and any other sharp protruding objects are not permitted.

*(text modified on 01.01.18).*

### Wheels

- 6.1.074** Wheel axles may not protrude more than 5 mm beyond the hub nuts.

Bicycles entered in categories for Standard 20 inch bicycles: the wheels shall not exceed 57 cm (22 ½ inches) in diameter with the tyres inflated.

Bicycles entered in categories for Cruiser 24 inch bicycles: the wheels shall be no less than 57 cm (22 ½ inches) in diameter and no more than 66.05 cm (26 inches) in diameter with the tyres inflated.

Quick release axles are not recommended but may be used if the release levers are taped or wired in the locked position.

*(text modified on 01.01.18).*

### Handlebars

**6.1.075** Maximum width of handlebars shall be 73.7 cm (29 inches).

The maximum rise of handlebars shall be 30.5 cm (12 inches).

Handlebar grips are mandatory and must completely cover the ends of the handlebars.

Handlebars that are cracked or bent are not permitted.

*(text modified on 01.01.18).*

### Steering Head

**6.1.076** The forks must turn smoothly in the headset bearing without binding or excessive play.

The stem may not protrude above the headset lock-nut by an amount that exceeds the manufacturer's recommendation or by more than 5 cm if no maximum height mark is inscribed on the stem.

### Brakes

**6.1.077** All bicycles entered in competition must be equipped with an effective rear brake, which must be operated by hand.

The rear brake cable/hose must be secured to the frame.

A front brake may be fitted, but is not required.

The free end of the handbrake lever must be smoothly rounded or covered in such a manner as to prevent it from presenting a hazard.

All exposed cable ends must be capped, soldered or covered to prevent fraying.

*(text modified on 01.01.18).*

### Seat

**6.1.078** The seat base must be constructed of material that is sufficiently strong to resist penetration by the seat post.

The seat post must be secured to the seat tube by means of a seat post clamp. This clamp's fixing bolt may not protrude from the body of the clamp by more than 5 mm.

#### Cranks, Pedals and Gears

**6.1.079** Crank arms may be of any length so long as they do not compromise the bicycle's ground clearance.

The bottom bracket bearings must be adjusted so as to allow the cranks to spin smoothly and without noticeable play.

Pedals must be securely attached to the crank arms. Toe clips and straps are not permitted.

(N) Interlocking pedal-cleat systems are allowed. With the exception of the UCI BMX World Challenge, national federations or continental confederations may decide to set limits on the use of such interlocking pedal-cleat systems for the challenge categories 12 years old and younger in all events held within their territory. In case the continental confederation sets such a limit, it shall apply in all member countries of that continental confederation.

Multiple speed gear systems are permitted.

*(text modified on 01.01.18).*

#### **Drive Method**

**6.1.080** For BMX, the bicycle may be driven either by a chain or a belt of one-piece construction.

*(text modified on 01.01.18).*

## **§ 5 Clothing and safety equipment**

### Helmet and Protections

**6.1.081** Helmets must be of full face construction, and must be equipped with a visor that has a minimum length of 10 cm. Open face helmets are not allowed. In accordance with article 1.3.002, neither the helmet nor its visor may be modified.

Helmets must be worn with the straps securely fastened whenever a rider is practicing or racing or is otherwise within the track boundaries.

When racing, from the start of a heat or run until the point in time when a rider completes the heat or run by crossing the finish line, if a rider's helmet is removed for any reason, that rider shall be considered as having abandoned the heat or run in question and will be scored as Did Not Finish (DNF).

The UCI strongly recommends that riders wear the following protection:

- a. Back, elbow, knee and shoulder protectors made of rigid materials
- b. Protection of the cervical vertebrae.

### Jersey

**6.1.082** The jersey shall be a loose fitting long-sleeved shirt whose sleeves extend down to the rider's wrists. Jerseys used in BMX events should be of a type specifically sold for use in BMX, Moto-cross or Mountain Bike downhill events. Custom produced jerseys of this type and matching the requirements of this article are permitted.

Road style jerseys, skinsuits, or one-piece suits comprising the jersey and the pants/shorts are not permitted for use in BMX events, nor are jerseys with zippers, other than a very short (less than 10cm long zipper) at the collar. The jersey must be either close fitting around the waist or must be tucked into the pants before the start to not cause interference.

**6.1.083** According to article 1.3.059 every rider competing in a BMX world championship (Championship, Challenge and Masters level) and at the continental championships (Championship level) must wear a national team BMX jersey matching the jerseys of his fellow-countrymen, in accordance with article 1.3.056 and the following. The only variation allowed shall be advertising on the jersey. The national team jersey must be worn whenever a rider is engaged in activities on the track, prize giving ceremonies, press conferences, television interviews, autograph sessions and other occasions during the event, which require a good presentation to the media and the outside world.

**6.1.084** The national team jersey is regulated in article 1.3.056 and the following.

The national champion jersey is regulated in articles 1.3.068 and 1.3.069. For avoidance of doubt, only riders having won the title of National Champion in the Championship level categories are permitted to use a jersey with a distinctive sleeve as described in article 1.3.069. No riders in other categories are permitted to do so (either sleeve).

**6.1.084 bis**

The world champion jersey must be approved by UCI and is regulated in articles 1.3.060 to 1.3.067.

### Pants

**6.1.085** The aim of BMX leg wear is to provide protection and reduce the risk of injury. This can be achieved either with long pants, or with short pants combined with suitable knee and shin protection. Such long or short pants must be of a type that is specifically designed, and sold to provide protection in BMX, Motocross or Downhill Mountain Bike events. Custom produced pants or shorts of this type and matching the requirements outlined in this article are permitted.

Long pants. Long pants of the type described above must be loose fitting, of one-piece construction, and made of tear-resistant material. They must cover the entire length of both legs until just above the shoe or ankle.

Short pants. Short pants of the type described above must be loose fitting, of one-piece construction, and made of tear-resistant material. They must be worn together with suitable leg protection, that covers the entire knee and the entire shin until just above the ankle. Protection that is designed to only cover the knee or only cover the knee and upper part of the shin shall not be accepted. Such protection must be of a type that is specifically designed, constructed and sold to protect the knee and entire shin for BMX, Motocross or Downhill Mountain Bike events, and shall extend until just above the shoe or ankle.

Pants or shorts composed of tight fitting stretch material are not permitted, as such material is not considered as tear resistant. Such pants, shorts or leggings may only be worn under acceptable long pants or shorts, or to cover acceptable knee and shin protection, or under or as part of the construction of that protection. Such a material shall not in and of itself be considered as a protective element.

### Gloves

**6.1.086** Whenever riding or racing on the track, all riders must wear gloves whose fingers completely cover the rider's finger tips.

### Accessories

**6.1.087** Any added aerodynamic accessories on personal equipment is not permitted.

**6.1.088** Cameras are not permitted during racing. Otherwise, the riders are responsible for securing the fixation of the cameras in order to avoid any danger. The UCI can decide to allow a camera during racing but only for the usage of the TV production company. Metal / permanent fixtures to attach the cameras are not allowed, tape and velcro are allowed.

Cameras (as described above) may only be used by riders in the Championship level categories.

**6.1.089** Any use of radio links or other remote means of communication by the competitors is not permitted.

## § 6 Identification of Riders

### Number Plates

**6.1.090** During competition, riders shall be identified by an identification number as provided in articles 1.3.073 and 1.3.074.

Without prejudice to the provisions concerning the International Permanent Race Number System, a rider will be assigned a number at each event.

**6.1.091** Each bicycle entered into competition must have a number plate attached to the front of the handlebars.

Number plates must be made of plastic or other similar flexible material.

Riders must use the plate and number colour combinations specified for the category in which they are racing as follows:

- a. Championship level
  - i. Men Elite, Women Elite: white plate, black numbers.
  - ii. Men Juniors, Women Juniors: black plate, white numbers.
- b. Challenge level / Masters level
  - i. Boys, Men, Masters: yellow plate, black numbers;
  - ii. Girls, Women: blue plate, white numbers;
  - iii. Cruiser: red plate, white numbers.

**6.1.092** If a photo finish system is utilised, each bicycle entered into competition must display a lateral number plate/sticker located just behind the steer tube, if one is required within the technical guide. The number shall be black with a white background.

**6.1.093** In all UCI sanctioned BMX events a rider must display the number assigned to him in accordance with all relevant provisions of these regulations, including those concerning the International Permanent Race Number System, if applicable. A rider who fails to display the correct number will be refused their start, or relegated, if it is noticed after beginning a heat or run.

The area of the plate that provides a background for the number must, during the entire duration of a competition, be kept free of markings, stickers or other impediments to the number's legibility. Riders may not cut, mutilate or put additional stickers or markings on their number plate.

## § 7 International Number System

**6.1.094** The International **Elite** Number System is for Men Elite & Women Elite category only. This system allows **the top riders determined as defined below in article**

6.1.095 to choose a specific number for themselves which they have the exclusive right to use for the entire Olympic Quadrennial for which it was awarded. Elite World Champions and Olympic Champions shall have the right to use this number for their entire Elite career.

*(text modified on 01.01.18).*

#### Number Criteria

**6.1.095** The International Elite Number list defined in January 2018 shall be frozen until 31<sup>st</sup> December 2020; during this period of time, International Elite Numbers shall neither be granted nor removed.

Following the publication of the UCI Individual Rankings for Men Elite and Women Elite on 31<sup>st</sup> December 2020, all International Elite Numbers formerly awarded shall again become available. Riders in the top 40 ranked Men Elite and top 40 Ranked Women Elite in the UCI Individual Ranking of 31<sup>st</sup> December 2020 will then be invited to select a UCI Elite Number. Riders already in possession of a UCI International Elite Number may choose to retain that number; otherwise, all such numbers shall be in the range of 9 to 199.

In case any of the riders selected by their national federation to participate in the 2020 Tokyo Olympic Games, or former Elite World Champions, or former Olympic Champions are not in the top 40 respectively, they may also request an International Elite Number in accordance with the method specified above, as long as they are still in possession of an Elite license and have figured in the UCI individual ranking of 31<sup>st</sup> December in at least 1 year within the last Olympic Quadrennial. In case of multiple requests for the same number, requests from present Olympic Champions, present World Champions shall take priority in that order; following this, the request of the rider with the higher ranking on 31<sup>st</sup> December 2020 shall take priority.

Such requests shall be received up to and including 31<sup>st</sup> January 2021, after which no further requests shall be considered.

All riders not matching the criteria described above shall have their International Elite Numbers (formerly referred to as UCI Permanent Career Numbers) removed. Beginning on 1<sup>st</sup> January 2021, they shall use a random number assigned to them by the organisation of the races in which they register which does not conflict with an awarded International Elite Number. Likewise, such riders must not print a number on the back of their jersey. For Elite riders, such numbers shall fall in the range of 200 to 599.

This procedure shall be repeated as described above for each Olympic Quadrennial. For the purpose of awarding International Elite Numbers, each Olympic Quadrennial begins on 1<sup>st</sup> January in the year following the Olympic Games and ends on 31<sup>st</sup> December in the year of the Olympic Games.

Once a rider retires from his Elite BMX racing career, his International Elite Number shall again become available at the end of the Olympic Quadrennial in which he retired. A rider shall be considered to have retired when he has not figured in the

UCI Individual Ranking of 31<sup>st</sup> December in 2 consecutive years, or upon notification of retirement sent to the UCI by the rider in question. Such riders lose the right to use their International Elite Number at the beginning of the season in which they no longer hold a license in the Elite category.

Under circumstances that it may determine, the UCI BMX Commission may occasionally decide to retire the International Elite Number of a rider so that it is no longer available to be selected by someone else once that rider's Elite career is over.

A chosen number will be exclusive for the rider, and cannot be used by any other rider in the Championships level categories within the same gender, including the Juniors category. As such, Juniors riders shall always be assigned numbers in the range of 600 to 999.

Once awarded, a rider must use his/her International Elite Number at all international BMX events.

A number plate with white background and black numbers shall be used, according to article 6.1.091.

*(text modified on 01.01.18).*

- 6.1.096** Numbers 1 – 8 are reserved and will be assigned to the top 8 finishers in the previous year's BMX world championships for the Men Elite and Women Elite categories and may be used for the upcoming season and the remainder of the current season following the World Championships. A rider who is eligible for number 1 – 8 may ride with his world championships number for the season until the next world championships. During this period of time, the International Elite Numbers for all such riders, if any, will remain and will not become available to anyone else.

Such riders must notify the UCI of their intention to use number 1 – 8 no later than 2 weeks following the date of the UCI BMX World Championships race in which they earned this right.

For avoidance of doubt, this article shall continue to apply in the years 2018 – 2020 when the International Elite number list is frozen.

*(text modified on 01.01.18).*

- 6.1.097** Each rider that has received a UCI permanent career number, and also the riders that choose to ride with a world number 1 - 8, may choose to print their number on the jersey according to the following principles. Doing so is not mandatory.
- a. The colour of the number must be in strong contrast with the colour of the background.
  - b. The distance between the numbers must be 1.5 cm
  - c. The minimum height of the number must be 20 centimeters

- d. The width of the numbers shall be;
  - i. minimum 10 cm for one digit numbers
  - ii. minimum 20 cm for two digit numbers
  - iii. minimum 25 cm for three digit numbers
- e. There should be a minimum of 5 cm of free space without publicity around the number.
- f. As an option, display their last name across the shoulders, above the number.

Only Elite riders who received an **International Elite Number** through the UCI or Elite riders with a world number 1 - 8, may print an **International Elite Number** or world number 1 - 8 on the back of the jersey **if they choose**. No other riders are allowed to print a number on the back of their jersey. **However, for avoidance of doubt, all riders are allowed to print their surname across the back of their jersey.**

*(text modified on 01.01.18).*

#### Procedure

**6.1.098** The national federation shall submit a single list of all their riders, wishing and eligible to receive an **International Elite Number within the time period specified in article 6.1.095** with the number they would like to obtain. The following information should be included in the document:

- a. Name of the rider
- b. UCI ID
- c. Current UCI BMX ranking position
- d. 1st, 2nd, 3rd choice of number

In case of conflicting wishes, the following rules will be adopted:

- a. The rider with the highest UCI BMX ranking on the date of the registration deadline will have the first right of choice (first elite ranking, then junior ranking).
- b. The UCI has the final authority to assign numbers based on the above criteria.

*(text modified on 01.01.18).*

### **§ 8 Competition Facilities**

See Annex 5.

### **§ 9 Competition Officials**

See Annex 6.

### **§ 10 UCI International BMX Calendar**

#### Season

**6.1.099** The calendar season starts on January 1 and ends on December 31.

#### Event Classes and Date Protection

**6.1.100** International BMX events are registered on the UCI International BMX Calendar in accordance with the following classification:

- a. Olympic Games (OG)
- b. World Championships (CM)
  - i. No other international BMX event may be organized on the same dates as the world championships. No continental championships, HC or C1 event may be organized on the weekend prior to the starting date of World Championships.
- c. BMX Supercross World Cup (CDM)
  - i. No other international BMX event may be organized on the same dates as a UCI BMX Supercross World Cup event.
- d. Continental Championships (CC)
  - i. No other HC, C1 or CN on the same continent during the continental championships date may be organized.
  - ii. Continental Championships are regulated in accordance with Part X of the UCI Regulations, "Continental Championships". Additionally, the continental confederation shall provide the bid procedure to each country in enough time for the countries to submit bids to host the continental championships. The bid procedure shall be available, at least, in either English or French.
- e. International Competition Hors Class (HC)
  - i. No C1 or CN events may be organised on the same date as an HC event on the same continent.
  - ii. Events registered on the UCI International BMX Calendar for the first time (new organiser, new venue, or both) are not eligible for Class HC status.
  - iii. The continental confederation must propose or otherwise approve all HC events to be held within the continent concerned.
  - iv. A maximum of six HC events may be registered in any continent in each season.
  - v. In order to be awarded Class HC status, the event must have had sufficient numbers of riders entered in the Men Elite category in the season before the application for Class HC status such that at least semi-finals were held.
  - vi. For avoidance of doubt, class HC events are open to license holders of all nationalities.
- f. International Competition Class 1 (C1)
  - i. No CN events may be organised on the same date as the C1 event on the same continent.
  - ii. There is no limitation on the number C1 events that a national federation may apply to hold.
- g. National Championships (CN)
  - i. National BMX championships must be run on the first weekend of July.
- h. **Regional Games (RJ)**

The UCI has the final and sole authority to allocate any event on the UCI International BMX Calendar, and to resolve all disputes concerning date conflicts and event classifications for events registered on that calendar.

*(text modified on 01.01.18).*

**6.1.101** Every entity organising a BMX event shall conduct the event in strict accordance with the UCI constitution and its regulations.

All events registered on the UCI International BMX Calendar must respect the UCI financial obligations (in particular calendar fee, prize money) approved by the UCI management committee and published on the UCI website.

A detailed technical guide must be presented to UCI during the calendar registration process.

## **Chapter II Specific Rules for International Events**

### Registration of Riders

**6.2.001** Without prejudice to the responsibilities outlined in the introduction of Part VI “BMX”, all competitions open to international riders should be considered an international event and must be registered on the UCI calendar.

All competition entry dates must be respected. All entry fees and entry forms must be forwarded to the organiser of the international BMX event concerned.

**6.2.002** Each team manager must confirm the presence of each rider as per the pre-registration riders list, on the scheduled day and times of riders' confirmation, by provision of the following information:

- a. Rider's UCI license
- b. Rider's presence at the venue;
- c. Correct spelling of the rider's name;
- d. Rider's category of competition;
- e. Rider's date of birth;
- f. Rider's bike number;
- g. Rider's proof of identity.

For UCI BMX World Championships and UCI BMX Supercross World Cup events, all Championships level riders need to confirm their hotel details.

**6.2.003** All team managers must attend the riders' confirmation presenting their licenses and picking up their identification numbers from the secretary. The riders confirmation deadlines are indicated on the official program. Riders not being confirmed before the indicated deadline, did not complete the registration procedure and will not be able to compete at the event.

The final confirmed riders list will constitute the basis of the official start lists.

**6.2.004** The entry fees, which must be paid to the organiser of an international BMX event, may be set by the national federation of the country concerned if they are not defined within the UCI Financial Obligations, or in the same case, by the continental confederation for a continental championships or events in a series managed by that continental confederation. If there are no such regulations, the fees may be decided by the event organiser.

Event Format

**6.2.005** The schedule of heats shall be established according to the procedures set forth in annex 1

Team Staff

**6.2.006 (N)** Each national federation or team which registers riders must appoint a single team manager to represent the interests of all of its riders at the international BMX event. In addition to this team manager, a number of team assistants shall be allowed. This number of team assistants shall correspond to the limits defined below, if not specifically defined within the technical guide for an individual event, or the specific regulations for a series of events.

Number of attending riders	Number of permitted assistants
1 - 10	1
11 – 50	2
51 - 100	3
101 and over	4
Host nation	5

A team manager or his nominated assistant is accredited with the right to enter a restricted zone, as granted by the race director, in order to perform his duties. Such accreditation may be revoked for any breach of the UCI Regulations or non-compliance with the instructions of the organisation or the commissaires' panel.

*(text modified on 01.01.18).*

Competition Categories

**6.2.007** Competition categories at an international BMX event shall be based on the description in 6.1.008 to 6.1.011. Categories for the Challenge level shall be as per the national regulations of the country where the event is held, or in accordance with the regulations of the continental confederation for Continental Championships or events which are part of a series established by a continental confederation.

Prize Money and Trophies

**6.2.008** The total amount of the prize money must respect the minimum laid down in the UCI financial obligations. Any increase in the amount of prize money given over the

minimum amount shall apply equally to both male and female categories at the same level. Trophies for Championship level categories are a choice of the organiser and are not mandatory.

(N) Trophies for top eight riders shall be presented to the finalists in each competing or combined Challenge level categories.

## **Chapter III Specific Rules for BMX Supercross World Cup Events**

### Allocation of UCI BMX Supercross World Cup

**6.3.001** The date and venue of each UCI BMX Supercross World Cup competition shall be determined by the UCI management committee.

**Application to the UCI for the sanctioning of a UCI BMX Supercross World cup competition is open to any national federation or organization.**

*(text modified on 01.01.18).*

**6.3.002** The UCI BMX Supercross World Cup shall be the exclusive property of the UCI.

### General Event Parameters

**6.3.003** UCI BMX Supercross World Cup events are open to all eligible riders in possession of a UCI license as per article 6.3.006.

**6.3.004** A number of UCI BMX Supercross World Cup events, shall be scheduled in each calendar year to establish a yearly overall ranking of the riders in a combined elite and junior level recognized by the UCI.

### Registration of Participants

**6.3.005** All riders must be registered using the UCI online registration system ([www.uci.ch](http://www.uci.ch)) through their national federation or through the UCI BMX Team of which they are a member. The opening/closing dates of the online registration system are published on the UCI website. All team managers must attend the riders' confirmation presenting their licenses and picking up their identification numbers. The riders confirmation deadlines are indicated on the official programme published on the UCI website. Riders not being confirmed before the indicated deadline, did not complete the registration procedure and will not be able to compete at the event.

Entry fees are due for each entered rider per category as defined in the UCI Financial Obligations.

Late entries are entries handled after the online registration deadline and before the riders' confirmation deadline, as defined in the event schedule. All late entries must be confirmed by the national federation for the country of the rider's nationality, or by the UCI BMX Team of which they are a member.

The entry fee for late registration is defined in the UCI Financial Obligations and should be paid immediately on site. Once the riders' confirmation deadline has passed, no further entries will be accepted.

Once registered, the entry fees for each rider must be paid to the organiser whether the rider is ultimately confirmed or not. No refunds shall be given.

### Event Format

**6.3.006** Competition categories at a UCI BMX Supercross World Cup event shall be as described in article 6.1.008 where a combined class is made by

- a. Men Elite/ Men Juniors combined class
- b. Women Elite/ Women Juniors combined class

**6.3.007** Each UCI BMX Supercross World Cup shall be run in accordance with the following schedule:

- a. Day 1: Team Managers Meeting and riders confirmation (morning or afternoon), followed by Practice (afternoon or evening)
- b. Day 2: Practice (morning or afternoon), UCI BMX Supercross World Cup Stage 1 (afternoon or evening)
- c. Day 3: Practice (same time of day as on Day 2), UCI BMX Supercross World Cup Stage 2 (same time of day as on Day 2)

**The Team Managers' meeting and / or riders' confirmation may also be scheduled on the afternoon or evening before Day 1.**

Save for an Act of God which would prevent it, two complete UCI BMX World Cup Stages will be run within the same weekend, each on a separate day. For whatever reason, in case either of the Stages can't be run, that Stage shall not be rescheduled. In case the entire event is cancelled, the UCI and the organiser acting jointly shall decide in due time whether or not the event will be rescheduled at some later date.

*(text modified on 01.01.18).*

**6.3.008** Riders are automatically entered in both Stages of each UCI BMX Supercross World Cup event. Following riders confirmation, all confirmed riders are obliged to start in both Stages of the event, unless they are excused from doing so by the Official Event Doctor.

For this reason, the start lists for the first Stage of the event will not be drawn up until **after** the conclusion of the first practice session.

Should a rider fail to start in Round 1 of the Stage 1 of the event for any reason **other than with the written permission of the Official Event Doctor**, he is automatically removed from the start list for Stage 2.

**In case a rider is required to return for an examination by the Official Event Doctor before being confirmed as a starter in either Stage 1 or Stage 2 of the event, the**

rider in question must attend this examination. Any such riders not returning for such an examination by the cut-off time defined in the Team Manager's Meeting shall not be included in the start lists and will not be allowed to start in the remaining Stages of the event. The requirement to return for a medical examination shall be communicated clearly by the Official Event Doctor, who must notify the Secretary Commissaire of the identity of all such riders.

*(text modified on 01.01.18).*

**6.3.009** For categories with 17 or more riders entered following riders' confirmation, each Stage of a UCI BMX Supercross World Cup event is run over the following Phases:

- a. Round 1
- b. Last Chance
- c. Qualifiers
- d. Final

Categories with 16 or less riders entered following riders' confirmation shall instead run 3 Motos as described in Chapter 1, Annex 1 and Annex 2 of these regulations and, if need be, a Final. Should this be the case, articles 6.3.010 to 6.3.016 shall not apply; these articles apply only to categories with 17 or more riders entered following riders' confirmation.

**6.3.010** The transfer system for UCI BMX Supercross World Cup events is described in Annex 1 bis. **Seeding method for all Phases of each UCI BMX Supercross World Cup Stage shall be done according to article 6.1.027bis. The seeding order used for Round 1 of each UCI BMX Supercross World Cup Stage is described below in article 6.3.011.**

Riders scored as "Did Not Finish" (DNF) or who are Relegated (REL) may be eligible to transfer to the next Phase or Round. In case one or more riders are scored as DNF or REL within a heat, and 3 or fewer riders finish the heat, transfer eligibility among the riders scored as DNF or REL shall be determined in accordance with article 6.1.035.

Any rider scored as "Did Not Start" (DNS) is not eligible to transfer to the next Phase or Round.

In case multiple riders do not start in a heat such that 4 or less riders are present on the starting gate, the heat shall still be run in order to establish the lap times for the subsequent Phase or Round; in this case, all riders who start in the heat shall transfer.

*(text modified on 01.01.18).*

## Round 1

**6.3.011** For both Stages of the event, all registered riders must start in the Round 1.

For both categories, Round 1 is divided into a number of heats, as described in Annex 1 bis. Within Round 1, the riders in each heat shall race once.

The top four (4) riders from each heat transfer to the next stage of the event.

The entered and confirmed riders are seeded into Round 1 in Stage 1 of the event as follows:

- a. First, all riders (whether Elite or Juniors) in order of the most recent UCI BMX Supercross World Cup Ranking. In case of the first event of the season, the final UCI BMX Supercross World Cup ranking of the previous season is used.
- b. Second, Elite riders who are not listed in the most recent UCI BMX Supercross World Cup Ranking are seeded using the most recent UCI BMX Individual Ranking.
- c. Third, Juniors riders who are not listed in the most recent UCI BMX Supercross World Cup Ranking are seeded using the most recent UCI BMX Individual Ranking.
- d. Finally, any riders not ranked as above are seeded at random below those already seeded.

In case of a tie in the World Cup Ranking, the tie is broken by the better UCI ranking (if the tie is between a Juniors rider and an Elite rider, the Elite rider shall be seeded higher). If a tie still exists, or if the tie exists between riders who ranked using the present UCI Individual Ranking, then the tie is resolved at random.

Stage 2 of the event is seeded in order of the final classification of Stage 1.

#### Last Chance

**6.3.012** The Last Chance phase is a repechage which allows a “last chance” for riders not in the top four (4) in their heat in Round 1 to advance to the Qualifiers.

All riders not advancing directly to the Qualifiers from Round 1 shall participate in the Last Chance phase.

The Last Chance phase comprises a number of heats as described in Annex 1 bis. The heats in the Last Chance phase are seeded according to the method found in [article 6.1.027bis](#), in order of their lap times in Round 1.

Within the Last Chance phase, the riders in each heat shall race only once. The top **two (2)** riders from each heat in the Last Chance phase shall advance to the Qualifiers.

*(text modified on 01.01.18).*

#### The Qualifiers

**6.3.013** For both categories, the Qualifiers are held over a number of Rounds, each distinguished by their degree of removal from the Final (1/32 final, 1/16 final, 1/8 final, 1/4 final, 1/2 final).

Each Round of the Qualifiers is composed of a number of heats of at most eight (8) riders. Within each Round, the riders in each heat shall race once.

The top four (4) riders from each heat in a Round of the Qualifiers shall transfer to the next Round of the Qualifiers. When the 1/2 final Round of the Qualifiers is reached, the top four (4) riders from each heat shall transfer to the Final.

The heats in each Round of the Qualifiers are seeded according to the method found in [article 6.1.027bis](#); the seeding order used is as follows:

- a. The first Round of the Qualifiers is made up of riders advancing from Round 1 combined with those advancing from the Last Chance phase. These riders are seeded into the first Round of the Qualifiers in order of lap time from their last round of racing (Round 1 for those advancing directly from Round 1, and the lap time from the Last Chance phase for those advancing from the Last Chance phase). **However, all riders transferring directly from Round 1 are seeded above those transferring from the Last Chance Phase, even if some of the times from the Last Chance Phase are faster.**
- b. Otherwise, the riders are seeded into the heats in all other Rounds of the Qualifiers in order of their lap times from the previous Round of the Qualifiers.

*(text modified on 01.01.18).*

### The Final

**6.3.014** For both categories, the Final is held over a single Round. Each final is composed of a single heat of maximum eight (8) riders. The riders in each Final shall race once.

### Gate Starting Positions

**6.3.015** Gate starting positions within UCI BMX Supercross World Cup events are decided as follows:

- a. Round 1: With each heat, gate positions are chosen in the order in which the riders are seeded.
- b. Last Chance: Within each heat, gates positions are chosen in order of the riders' lap time from Round 1 (fastest to slowest)
- c. Qualifiers and Finals: In order of lap time (fastest to slowest) from the preceding Phase or Round.
  - For the first Round of the Qualifiers, the **seeding order of the first Round of the Qualifiers is used.**
  - Ties are broken by lap time from the Phase or Round before, until the tie is broken (up to and including Seeding order in Round 1)

*(text modified on 01.01.18).*

### Final Classification

**6.3.016** For both categories in each Stage of a UCI BMX Supercross World Cup event, a Final Classification shall be drawn up in accordance with article 6.1.041. When preparing the Final Classification, those riders who participated in the Last Chance phase, but who did not advance to the Qualifiers shall have their position in the Final Classification determined using their results from the Last Chance phase, and not their Results from Round 1 (in other words, the Round 1 results for all such riders shall be ignored). **However, such Riders shall be ranked below those who transferred directly to the Qualifiers from Round 1.**

It is the Final Classification which shall be used to award the prizes and points in the UCI Individual BMX Ranking and UCI BMX Supercross World Cup Ranking.

*(text modified on 01.01.18).*

### Recognition and Awards

**6.3.017** Riders will receive, at minimum, prize money for each Stage of the UCI BMX Supercross World Cup according to the UCI financial obligations for the UCI BMX Supercross World Cup events and for the overall standings. This prize money shall be paid by the organiser of each such event.

Within the context of each individual event UCI BMX Supercross World Cup event, should a rider in either category win both Stages of such an event, that rider will receive a bonus that is paid by the UCI. The amount of this bonus is defined in the UCI Financial Obligations.

Each season, the UCI shall give the first-place overall finisher in each category the title of "UCI BMX Supercross World Cup Winner". This winner shall be the highest ranked rider in the UCI BMX Supercross World Cup Ranking following the last UCI BMX Supercross World Cup Stage in that season.

This title shall remain the property of the UCI and may not be used in conjunction with any product endorsement or for any other commercial purpose without its prior express consent.

After the final Stage of the UCI BMX Supercross World Cup, the UCI will award special world cup trophies to the top three riders in the UCI BMX Supercross World Cup ranking for each category.

Additionally, the highest ranked Juniors Male and the highest ranked Juniors Female within the UCI BMX Supercross World Cup Ranking following each event shall be recognized.

The overall prize money for the UCI BMX Supercross World Cup found in the UCI Financial Obligations shall also be awarded in order of the final UCI BMX Supercross World Cup Ranking of the season.

**6.3.018** For the two categories held during UCI BMX Supercross World Cup events, a UCI BMX Supercross World Cup Ranking shall be maintained within each season. This

ranking shall be comprised of the accumulation of all UCI ranking points earned by each rider during UCI BMX Supercross World Cup Stages within the current season, ranked in order of the highest number of points to the lowest.

In case of a tie in the UCI BMX Supercross World Cup Ranking, the better result in the final Stage of the series shall resolve the tie. Should a tie remain, the better ranking in the second last Stage in the series for that season shall decide the tie, and so on, until the first Stage in the season is reached.

## **Chapter IV Specific Rules for UCI BMX World Challenge Events**

### Allocation of Challenge Events

- 6.4.001** Application to the UCI for the sanctioning of a Challenge event is open to any national federation. The venue of each year's Challenge event shall be allocated at least three years in advance of its scheduled date by the UCI management committee.
- 6.4.002** The Challenge event should be organized together with the UCI BMX World Championships, which are regulated in part 9 of the UCI regulations.
- 6.4.003** The site of a Challenge venue shall normally be within the national or territorial boundaries of the national federation which shall serve as the host organization for the event.

### General Event Parameters

- 6.4.004** A single Challenge event, open to all eligible riders who are members of national federations, shall be scheduled in each calendar year to establish an overall ranking of the riders in each of the various categories recognized by the UCI.

### Registration of Participants

- 6.4.005** All riders must be registered using the UCI online registration system ([www.uci.ch](http://www.uci.ch)) through their national federation. The opening/closing dates of the online registration system are published on the UCI website. All team managers must attend the riders' confirmation presenting their licenses, and picking up the identification numbers for the riders who were entered by their country. The riders confirmation deadlines are indicated on the official programme published on the UCI website. Riders not being confirmed before the indicated deadline, did not complete the registration procedure and may not be able to compete at the event.

During riders confirmation, the team manager for each country must confirm that all entries are correct; any errors brought to the attention of the event organisation or commissaires panel following this moment will not be corrected.

For avoidance of doubt, all riders entered in the UCI BMX World Challenge must have a license issued by the national federation of their country of residence, in accordance with articles 1.1.001 to 1.1.039. The national federation of each such

rider's nationality has the duty to confirm this prior to registering that rider for the UCI BMX World Challenge.

**Comment:** The UCI reserves the right to set an earlier registration deadline for all Challenge and Masters level categories than for Championships level categories.

*(text modified on 01.01.18).*

**6.4.006** Pre-registration for the UCI BMX World Challenge event is subject to the following restrictions:

- a. Each national federation shall be permitted to register up to 16 riders in each Challenge level category which is scheduled for competition. The host organisation may register a greater number of riders in each limited category, with a maximum of 32 riders.
- b. Each national federation shall be permitted to register up to 16 riders in each Masters category.
- c. The limits specified in 'a' and 'b' above exclude main finalists at the UCI BMX World Challenge or Masters event of the previous year. These riders can be added on top of the riders selected according to the above criteria.

Any errors made during the registration process by a national federation, including the late entries, may be corrected at latest up until the moment of riders confirmation. However, a fine of CHF 100 payable by the national federation may apply for each correction that is made.

**6.4.007** Entry fees for all categories are published in the UCI Financial Obligations. Entry fees must be paid in full to the organisation no later than the end of riders' confirmation. The riders from all such countries may not be allowed to participate in the event until the entry fees are paid.

**6.4.008** Without prejudice to article 6.1.005, only riders who were licensed in either a Challenge category or Masters category (whichever is applicable) at the start of the present season are permitted to be entered in the UCI BMX World Challenge. These entries can be made only by the national federation recognised by the UCI in the country of their nationality. Each such national federation has sole responsibility for confirming the eligibility of all riders for the UCI BMX World Challenge in accordance with the UCI Regulations, and for ensuring that the riders concerned have the appropriate international license and insurance as required by Part I of the UCI Regulations.

Contravention of this regulation may render any national federation concerned liable to a fine of up to CHF 5'000, in addition to the disqualification of the riders concerned.

### Team Staff

**6.4.009** Each member organization which registers riders must appoint a national team manager to represent the interests of all of its riders at the UCI BMX World Challenge. In addition to this Challenge team manager, **between 2 and 20** team assistants for each team are allowed; **the number of team assistants allowed shall be determined based upon the number of challenge entries registered for each such country, as described in the Competition Guide for the event.** All team staff must be accredited in accordance with the competition guide. Such accreditation may be revoked for any breach of the UCI regulations or non-compliance with the instructions of the organisation or commissaires' panel.

**Only people who are legally considered to be adults in the country in which the UCI BMX World Challenge is held as of the date of commencement of the Event may be accredited as team staff. In case of any doubt regarding this, then the minimum age shall be 18 as of the date of commencement of the UCI BMX World Challenge.**

*(text modified on 01.01.18).*

### Event Format

**6.4.010** Competition categories shall be as described in articles 6.1.009 to 6.1.011.

**In order to give the best chance of completing each day of the UCI BMX World Challenge within a reasonable period of time, the UCI reserves the right to change the number of Rounds of Motos that will be held for some or all of the Challenge and Masters categories should it decide that conditions (weather, large number of entries, or other) require it.**

**The UCI BMX World Challenge for each Challenge or Masters level category shall take place on the day it is scheduled, and shall not be rescheduled. Once competition has begun on any given competition day, in case of cancellation prior to the Final, the results will be determined on the basis of the racing completed for each category in question in accordance with article 6.1.041. For any categories in which at least one round of racing has not been completed, such cancellation shall mean that no results are declared for those categories.**

*(text modified on 01.01.18).*

### Recognition and Awards

**6.4.011** The UCI shall bestow upon the first-place finisher in each competing category raced at UCI world BMX Challenge level the title of "UCI BMX World Challenge Winner". This title shall remain the property of the UCI and may not be used in conjunction with any product endorsement or for any other commercial purpose without its prior express consent. Top 8 finishers will receive a trophy. In case of a combined category, the trophies of the highest category will be presented.

**The title of "UCI BMX World Challenge Winner" does not entitle the holder to in any way represent himself as a "BMX World Champion", nor to use a replica of the World Champion's jersey, nor to in any way incorporate the rainbow colours into his**

clothing or equipment. The Title of “BMX World Champion” is reserved for the winners of the UCI BMX World Championship, which is open only to riders in the championship categories.

For the Masters level, the UCI shall bestow upon the first-place finisher the title of “UCI world BMX Masters winner”. This title shall remain the property of the UCI and may not be used in conjunction with any product endorsement or for any other commercial purpose without its prior express consent. The UCI will award medals to the top 3 riders and a Masters rainbow jersey to the winner.

In case the UCI BMX World Challenge for any applicable categories is cancelled prior to the start competition for the concerned categories, the title of World Challenge Winner for the winners of categories in question at the previous UCI BMX World Challenge shall remain until the UCI BMX World Challenge for those categories is next held.

In case it is decided that a Challenge or Masters category will no longer be held during future editions of the UCI BMX World Challenge, the titles for such categories shall remain until the date of the next UCI BMX World Challenge, after which it shall no longer be recognised nor awarded.

*(text modified on 01.01.18).*

## **Chapter V Specific Rules for the Olympic Games**

### Competition Categories

**6.5.001** The competition categories for the Olympic Games are:

- a. Men Elite: Aged 18 and over
- b. Women Elite: Aged 18 and over

### Olympic Competition Format

**6.5.002** The BMX competition in the Olympic Games shall be comprise the following Phases:

- a. The Seeding Run
- b. 1/4 Finals (Men Elite only)
- c. 1/2 Finals (both categories)
- d. The Final

### The Seeding Run

**6.5.003** The Men Elite and Women Elite events will both start with a Seeding Run, which is a BMX Time Trial (without a Time Trial Superfinal), where each rider races on the track once (fastest time selected) to determine seeding.

### The 1/4 and 1/2 Finals

**6.5.004** Men Elite will contest 1/4, held over three Rounds, with points awarded according to places. The top four riders in each heat with the lowest points score after completing the three Rounds will advance to the 1/2 Finals. The 1/2 Finals are held over three Rounds, with the top four riders from each heat with the lowest score following these three Rounds advancing to the Final.

**6.5.005** Women Elite advance directly from the Seeding Run to the 1/2 Final, and then to the Final. The 1/2 Final is held over three Rounds, with the top four riders from each heat with the lowest score following these three Rounds advancing to the Final.

#### The Final

**6.5.006** The Final in each category is contested over a single Round.

#### Sport Rules and Procedures

##### Scoring System

**6.5.007** For each heat in which he/she competes, a rider will receive a number of points (score) equal to his/her rank (finish position) in this heat (race). The rider in first place earns one point and so on down to the eighth placed rider, who will receive eight points. The four riders with the lowest total points earned qualify to the next stage of competition.

**6.5.008** A rider who starts but does not complete a heat will be recorded as "Did Not Finish" (DNF), and will receive a score equal to the number of riders who started the heat, and will remain eligible to qualify.

**6.5.009** A rider who does not start a heat will be recorded as "Did Not Start" (DNS), will receive a score equal to the number of riders in the start list for that heat plus two, and will remain eligible to qualify.

#### Final Classification

**6.5.010** The Final Classification of the competition is determined by:

- a. The Phase reached
- b. The rank from this Phase
- c. The total points from this Phase
- d. The time in the last Round, in case of ties the time from the previous Round is considered

#### Starting Order / Gate Selection Order

**6.5.011** During the Seeding Run, riders will start in the reverse order of their UCI BMX ranking. There will be an internal draw for riders that are not ranked.

In the Phases that follow, riders have the opportunity to pick a preferred gate. For the first Round in the 1/4 Final (Men Elite) or 1/2 Final (Women Elite), the gate selection order will be determined by the Seeding Run. The gate selection order for all other heats will be determined by the time or IRM from the previous Round.

### Tie-Break Rules

**6.5.012** The following tie-breaking rules shall apply:

- a. Seeding Run
  - i. If two or more riders have the same time after the Seeding Run, ties are broken by reversed start order.
  - ii. If two or more riders have DNF in the Seeding Run, ties are broken by reversed start order.
- b. 1/4 Finals and 1/2 Finals
  - i. If a photo-finish cannot break the tie within a heat, the riders will share the same rank. If two or more riders within the same heat have the same number of points after three Rounds, ties are broken:
    1. By results in Round 3
    2. By results in Round 2
    3. By results in Round 1
    4. By gate selection order of Round 1
- c. Final
  - i. If a photo-finish cannot break the tie, riders will be given the same rank, e.g. medallists will share the same medal.
- d. Gate selection order
  - i. If two or more riders have the same time or IRM in the previous Round, ties are broken by rank in the Seeding Run.

## **Chapter VI UCI BMX Ranking**

### Categories

**6.6.001** The UCI is the exclusive owner of the UCI BMX Ranking. The UCI BMX Ranking consists of a UCI Individual BMX Ranking for the following categories, as well as a ranking by nation.

- a. Men Elite: aged 19 and over
- b. Women Elite: aged 19 and over
- c. Men Juniors: aged 17 and 18
- d. Women Juniors: aged 17 and 18

The UCI BMX rankings are drawn up over a period of one year, in accordance with the conditions set out below, by adding the points won since the preceding ranking was drawn up, and respecting the provisions of article 6.6.002. At the same time the remaining points obtained up to the same day of the previous year by each rider in international BMX events are deducted.

The new rankings come into force on the day of publication and stand until the publication of the subsequent rankings.

Event Classes

**6.6.002** A rider can gain points in the UCI Individual BMX Ranking for their category in different classes of BMX competitions. The rider's points total is subject to the following rules:

- a. OG: Olympic Games (all results)
- b. CM: World Championships
  - a. Only the points from the latest World Championships held shall be included in the individual UCI BMX Ranking, even if it is held less than one year after the last edition of this event.
  - b. The points from the latest World Championships shall remain in the individual UCI BMX Ranking until the event is next held, even if more than one year passes between them.
- c. CDM: UCI BMX Supercross World Cup (all events)
- d. CC: Continental Championships (continent of the riders nationality)
  - a. For any given continental confederation, only the points from the latest Continental Championships held shall be included in the individual UCI BMX Ranking, even if it is held less than one year after the last edition of this event.
  - b. The points from the latest Continental Championships held shall remain in the individual UCI BMX Ranking until the event is next held, even if more than one year passes between them, as long as the next edition of the Continental championships is registered on the UCI International BMX Calendar for the next season. If this is not the case, the points from the continental championships held shall expire after 12 months.
  - c. Only riders of the concerned continent can obtain UCI points at a Continental Championships.
- e. HC: International competitions – Hors Class (best 3 scores)
- f. RJ: Regional Games
- g. C1: International competitions (best 5 scores)
- h. CN: National Championships (country of the rider's nationality)
  - a. In case the UCI agrees that a country may hold its national championships earlier than the dates reserved for that purpose, the points earned in that country's national championships shall not be included in the individual UCI BMX Ranking until the ranking update after the reserved dates for national championships. However, in this case, the title of National Champion is awarded and comes into effect as of the date on which it was won.
  - b. In case a national championship is held later in the calendar year than the reserved dates, the points shall be added to the individual UCI BMX Ranking in the next scheduled ranking update after the championship is held.
  - c. Only riders of the nationality concerned can obtain UCI points at a national championship.

*(text modified on 02.02.18).*

### Points Table

**6.6.003** Points in the UCI Individual BMX Ranking are awarded in accordance with the table found in Annex 4.

### UCI Individual BMX Ranking

**6.6.004** A UCI individual BMX ranking will be established for all categories mentioned in 6.1.008. The UCI individual BMX ranking will be calculated on the total points of all events held in each such category, as described in article 6.1.001 with a limitation of events to be calculated in the UCI individual BMX ranking as in article 6.6.002.

*In the first year that a former Juniors rider becomes Elite, all of his points will be removed from the Juniors ranking; such points will not be transferred to the Elite ranking, except for those which were earned during UCI BMX Supercross World Cup events; such points earned during UCI BMX Supercross World Cup events will be added to the Elite ranking.*

*(text modified on 01.01.18).*

### Tie Breaker

**6.6.005** In case of a tie in the UCI Individual BMX Ranking, the tie will be resolved as follows:

- a. UCI BMX World Championships points
- b. UCI BMX Supercross World Cup points
- c. Continental Championships points.
- d. Class HC international competitions (3 best results).
- e. Class 1 international competitions (5 best results).
- f. National Championships

### Ranking by Nation

**6.6.006** A ranking by nation for Men Elite and Women Elite is drawn up for BMX. The ranking by nation is calculated by summing the points of the three best placed riders for men and the two best placed riders for women from each nation. The ranking by nation of 31st December will determine the number of qualified riders per nation for the next world championships.

A ranking by nation for Men Junior and Women Junior is drawn up for BMX. The ranking by nation is calculated by summing the points of the three best placed riders for men and the two best placed riders for women from each nation. The ranking by nation of 31st December will determine the number of qualified riders per nation for the next world championships.

A rider's points are awarded to the nation of this nationality, even if he is license holder of the federation of another country.

Tied nations have their relative positions determined by the place of their best rider on the individual UCI BMX ranking.

### Olympic Qualification Ranking

**6.6.007** To determine the qualification quota for the Olympic games, an Olympic Qualification ranking is calculated for men (3 best ranked Men Elite/Men Junior per nation) and for women (2 best ranked Women Elite/junior per nation).

A rider's points are awarded to the nation of this nationality, even if he is license holder of the federation of another country.

Tied nations have their relative positions determined by the place of their best rider on the UCI Individual BMX ranking.

### Ranking Updates

**6.6.008** The UCI BMX rankings are updated after the Olympic Games, the UCI BMX World Championships, the UCI BMX Supercross World Cup events and on 31st December. The dates of other ranking updates are published on the UCI website.

### National Championships

**6.6.009** Every nation will have a possibility to host a national championship, counting for the UCI BMX ranking. A national championship can only be open for a rider who holds a passport in the respective country (home country) as indicated in 1.2.028. If a nation still decides to allow riders from a different nationality during the national championships, the foreign rider won't receive UCI points and the finishing place of the riders of the designated nation stays unchanged.

## **Chapter VII UCI BMX Teams**

### **§ 1 Identity**

**6.7.001** A UCI BMX team is an entity consisting of a minimum of 2 and 10 riders, each of whom must be in one of the Championships categories defined in article 6.1.008.

They are employed and/or sponsored by the same entity, for the purpose of taking part in BMX events on the UCI International BMX calendar.

**6.7.002** A UCI BMX team comprises all the riders employed by the same paying agent, the paying agent itself, the sponsors and all the other persons contracted by the paying agent and/or the sponsors for the functioning of the team (team manager, coach, soigneur, mechanic, etc.). It must be designated by a specific name and be registered with the UCI as provided in these regulations.

**6.7.003** The sponsors are individuals or incorporated bodies who contribute to the funding of the UCI BMX team. Among the sponsors, a maximum of two are designated as the principal partners of the UCI BMX team. If neither of the two principal partners is the paying agent for the team, this paying agent may only be an individual or incorporated body whose sole trading income comes from advertising.

- 6.7.004** The principal partner(s) and the paying agent commit themselves to the UCI BMX team for a whole number of calendar years.
- 6.7.005** The name of the UCI BMX team must be that of the company or brand name of the principal partner or that of one of both of the two principal partners.
- 6.7.006** No two UCI BMX teams, their principal partners or paying agents, may bear the same name. Should application for a new and identical name be simultaneously made by two or more Teams, priority is given to the Team which has used the name for the longer or longest time. Otherwise, the team that first submitted its' application to the UCI shall receive priority for the name.
- 6.7.007** The nationality of the UCI BMX team must be that of the country where the head office or the domicile of the paying agent is located. In its request to the UCI for registration, the UCI BMX team must include a letter of approval from the national federation of the country of which it has the nationality. Such a letter recognises the UCI BMX team as being of that Federation's nationality and support its registration with the UCI under the terms of these regulations.

## **§ 2 Legal and Financial Status**

- 6.7.008** The paying agent of the riders in a UCI BMX team must be a physical person or incorporated body legally entitled to employ personnel.

## **§ 3 Registration**

- 6.7.009** Each year UCI BMX teams must register for the subsequent year with the Union Cycliste Internationale.
- 6.7.010** UCI BMX teams must register their riders at the same time.
- 6.7.011** UCI BMX teams must submit their application for registration no later than 15 January of the year in question. No application first received by the UCI after 15 January is considered.

When applying for registration, UCI BMX teams must indicate:

- a. the exact name of the team;
- b. address details (including telephone number, email address and fax number) to which all communications to the UCI BMX team can be sent;
- c. the names and addresses of the principal partners, the paying agent, the manager, the team manager, the assistant team manager, the mechanics and other license-holders;
- d. the surnames, first names, addresses, nationalities and dates of birth of the riders, the dates and numbers of their licenses and the authority that issued them, or a copy of both sides of the license;
- e. a copy of the riders' contracts in accordance with article 6.7.018 must be included.

**6.7.012** Article 6.7.011 also applies to any changes to the riders and other staff for UCI BMX teams.

Such changes must be immediately submitted by the UCI BMX teams to the UCI. During the season, no rider already registered with a UCI BMX team for the current season may join another UCI BMX team outside the transfer period as specified in the team registration form.

**6.7.013** Only UCI BMX teams on the list approved by the UCI may receive benefits such as those listed in article 6.7.017.

**6.7.014** By their annual registration, UCI BMX teams and inter alia their paying agents and sponsors undertake to respect the Constitution and Regulations of the UCI and their respective National Federation and to participate in cycling events in a fair and sporting manner. The paying agent and principal partners are held jointly and severally liable for all the financial commitments of the UCI BMX team to the UCI and the National Federations, including any fines.

**6.7.015** The registration of the UCI BMX team with the UCI involves a registration fee that the team must pay by 15 January of the current year. The amount is set annually by the UCI management committee.

**6.7.016** When submitting their registration, each UCI BMX team must submit a colour graphic design of their Team jersey, complete with sponsor logos.

All riders within a UCI BMX team are obliged to wear clothing that has identical major sponsor placement, identical color scheme, layout and identical overall look, although the colours of men and women's outfit can be different. In this case two designs must be submitted.

**6.7.017** UCI BMX teams registered with the UCI receive a series of benefits which include, but are not limited to:

- a. Allocation of one Team Bib during UCI BMX Supercross World Cup events.
- b. Online registration to UCI BMX Supercross World Cup events for riders in a UCI BMX team.
- c. UCI BMX Supercross World Cup rainbow passes. The same number of passes (as defined in the series parameters within each season) available to National Teams shall be also be available for UCI BMX teams. For avoidance of doubt, all riders entered by the team are accredited for each UCI BMX Supercross World Cup event by virtue of their race entry, and are not given rainbow passes.
- d. The right to a team tent and parking at UCI BMX Supercross World Cup events under the same conditions and prices as those set for National Teams by the event organisers.
- e. Access to the UCI arbitral board for their riders, their paying agents and the UCI BMX team's principal partners.
- f. Two sporting accreditations during the UCI BMX World Championships.

#### **§ 4 Contract of Employment**

**6.7.018** A rider's membership of a UCI BMX team requires a written contract of employment to be concluded which must contain as a minimum the provisions of the standard contract in Article 6.7.024.

The contract must also make provision for the payment of indemnities to the rider in the event of sickness and/or accident.

**6.7.019** Any clause agreed between the rider and the paying agent that impinges on the rights of riders as provided for in the standard contract or the joint agreements is null and void.

**6.7.020** Any contract between a team and a rider must be drawn up in at least three copies. One original copy must be forwarded to the UCI with exact financial amounts for salary and bonus payments. The confidentiality of these data is ensured.

**6.7.021** On the expiry of the term of the contract, the rider is free to enter the service of another paying agent. No system of transfer fees is permitted.

Before the expiry date of the contract, transfers of riders are only permitted if a global agreement in writing is reached between the three parties concerned: the rider, his current paying agent and the new paying agent, and with the authorisation of the UCI.

## **§ 5 Dissolution of a team**

**6.7.022** A team must announce its dissolution or the cessation of its activity or its inability to respect its obligations, at the earliest opportunity. Once this announcement has been made, riders are fully entitled to contract with another Team for the following season or for the period starting at the moment announced for the dissolution, the end of activities or the inability to perform.

## **§ 6 Penalties**

**6.7.023** Should a team, as a whole, fail or cease to meet all the conditions of the relevant UCI regulations, it may no longer participate in cycling events.

## **§ 7 Model contract between a rider and a UCI BMX team**

**6.7.024** The UCI Model Contract between a rider and a UCI BMX team can be found in Annex 7 to these regulations.

**ANNEX 1 – Schedule of Heats – Seeding and Transfer System**

# Riders	Motos	1/16 Finals	1/8 Finals	1/4 Finals	1/2 Finals	Final
5 - 8	1 heat	-	-	-	-	-
9 - 16	2 heats	-	-	-	-	1 heat
17 - 19	3 heats	-	-	-	2 heats	1 heat
20 - 32	4 heats	-	-	-	2 heats	1 heat
33 - 40	5 heats	-	-	4 heats	2 heats	1 heat
41 - 64	8 heats	-	-	4 heats	2 heats	1 heat
65 - 80	10 heats	-	5 heats	4 heats	2 heats	1 heat
81 - 128	16 heats	-	8 heats	4 heats	2 heats	1 heat
129 - 160	20 heats	10 heats	5 heats	4 heats	2 heats	1 heat
161 - 256	32 heats	16 heats	8 heats	4 heats	2 heats	1 heat

The number of heats within the Motos is set out above for each category within the event. For events which are seeded using some time trial result or ranking, the heats are filled using the seeding method described in article 6.1.027bis.

An example is provided below to show that how the heats are filled for a category with 29 entries:

Heat 1	Heat 2	Heat 3	Heat 4
1	2	3	4
8	7	6	5
9	10	11	12
16	15	14	13
17	18	19	20
24	23	22	21
25	26	27	28
			29

For events in which random seeding is used for the Motos, in effect, a random 'seeding order' is created, and the heats are filled in the same way as described in article 6.1.027bis.

For events in which scrambled seeding is used for the Motos, the general principle used is that the riders in each category will be spread as evenly as possible among the number of heats specified in the table above considering the number of entries - that is, the same number of riders will be in each heat. In case a category has a number of entries in which this is not possible, then the heats with less riders are determined at random.

Composition of the Qualifiers and Finals

9 - 16 RIDERS

Motos	1/16 Finals	1/8 Finals	1/4 Finals	1/2 Finals	Final
2 heats	-	-	-	-	1 heat

During the motos Phase, the riders are seeded into 2 heats of 4-8 riders. The number of riders for each heat is determined by application of the zigzag system (see example).

The top four riders in each heat shall transfer to the Final. Exception: in case of a number of 9 riders, the top three riders of the 4 rider heat and the top four riders of the 5 rider heat shall transfer to the 7 rider Final.

17 - 19 RIDERS

Motos	1/16 Finals	1/8 Finals	1/4 Finals	1/2 Finals	Final
3 heats	-	-	-	2 heats	1 heat

During the motos Phase, the riders are seeded into 3 heats of 5-7 riders. The number of riders for each heat is determined by application of the zigzag system (see example).

Riders are transferred according to the overall position gained in the motos.

The top four riders in each heat shall transfer to two 6 rider 1/2 Finals as per the following:

1/2 FINALS		
Heats	1	2
1	1st - 3rd	2nd - 4th
2	2nd - 4th	1st - 3rd
3	2nd - 3rd	1st - 4th

The top four riders in each 1/2 Final shall transfer to the Final.

20 - 32 RIDERS

Motos	1/16 Finals	1/8 Finals	1/4 Finals	1/2 Finals	Final
4 heats	-	-	-	2 heats	1 heat

During the motos Phase, the riders are seeded into 4 heats of 5-8 riders. The number of riders for each heat is determined by application of the zigzag system (see example).

Riders are transferred according to the overall position gained in the motos.

The top four riders in each heat shall transfer to two 8 rider 1/2 Finals as per the following:

<b>1/2 FINALS</b>		
<b>Heats</b>	<b>1</b>	<b>2</b>
<b>1</b>	1st - 3rd	2nd - 4th
<b>2</b>	2nd - 4th	1st - 3rd
<b>3</b>	2nd - 4th	1st - 3rd
<b>4</b>	1st - 3rd	2nd - 4th

The top four riders in each 1/2 Final shall transfer to the Final.

**33 - 40 RIDERS**

<b>Motos</b>	<b>1/16 Finals</b>	<b>1/8 Finals</b>	<b>1/4 Finals</b>	<b>1/2 Finals</b>	<b>Final</b>
5 heats	-	-	4 heats	2 heats	1 heat

During the motos Phase, the riders are seeded into 5 heats of 6-8 riders. The number of riders for each heat is determined by application of the zigzag system (see example).

Riders are transferred according to the overall position gained in the motos.

The top four riders in each heat shall transfer to four 5 rider 1/4 Finals as per the following:

<b>1/4 FINALS</b>				
<b>Heats</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>
<b>1</b>	1st	4th	3rd	2nd
<b>2</b>	2nd	1st	4th	3rd
<b>3</b>	3rd	2nd	1st	4th
<b>4</b>	4th	3rd	2nd	1st

**UCI CYCLING REGULATIONS**

<b>5</b>	3rd	4th	1st	2nd
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The top four riders in each 1/4 Final shall transfer to two 8 rider 1/2 Finals as per the following:

<b>1/2 FINALS</b>		
<b>Heats</b>	<b>1</b>	<b>2</b>
<b>1</b>	1st - 3rd	2nd - 4th
<b>2</b>	2nd - 4th	1st - 3rd
<b>3</b>	2nd - 4th	1st - 3rd
<b>4</b>	1st - 3rd	2nd - 4th

The top four riders in each 1/2 Final shall transfer to the Final.

**41 - 64 RIDERS**

<b>Motos</b>	<b>1/16 Finals</b>	<b>1/8 Finals</b>	<b>1/4 Finals</b>	<b>1/2 Finals</b>	<b>Final</b>
8 heats	-	-	4 heats	2 heats	1 heat

During the motos Phase, the riders are seeded into 8 heats of 5-8 riders. The number of riders for each heat is determined by application of the zigzag system (see example).

Riders are transferred according to the overall position gained in the motos.

The top four riders in each heat shall transfer to four 8 rider 1/4 Finals as per the following:

<b>1/4 FINALS</b>				
<b>Heats</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>
<b>1</b>	1st	4th	3rd	2nd
<b>2</b>	2nd	1st	4th	3rd
<b>3</b>	3rd	2nd	1st	4th
<b>4</b>	4th	3rd	2nd	1st
<b>5</b>	1st	4th	3rd	2nd
<b>6</b>	2nd	1st	4th	3rd
<b>7</b>	3rd	2nd	1st	4th
<b>8</b>	4th	3rd	2nd	1st

The top four riders in each 1/4 Final shall transfer to two 8 rider 1/2 Finals as per the following:

<b>1/2 FINALS</b>		
<b>Heats</b>	<b>1</b>	<b>2</b>
<b>1</b>	1st - 3rd	2nd - 4th

**UCI CYCLING REGULATIONS**

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<b>2</b>	2nd - 4th	1st - 3rd
<b>3</b>	2nd - 4th	1st - 3rd
<b>4</b>	1st - 3rd	2nd - 4th

The top four riders in each 1/2 Final shall transfer to the Final.

**65 - 80 RIDERS**

<b>Motos</b>	<b>1/16 Finals</b>	<b>1/8 Finals</b>	<b>1/4 Finals</b>	<b>1/2 Finals</b>	<b>Final</b>
10 heats	-	5 heats	4 heats	2 heats	1 heat

During the motos Phase, the riders are seeded into 10 heats of 6-8 riders. The number of riders for each heat is determined by application of the zigzag system (see example).

Riders are transferred according to the overall position gained in the motos.

The top four riders in each heat shall transfer to five 8 rider 1/8 Finals as per the following:

<b>1/8 FINALS</b>					
<b>Heats</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>
<b>1</b>	1st	2nd	3rd	4th	
<b>2</b>		1st	2nd	3rd	4th
<b>3</b>	4th		1st	2nd	3rd
<b>4</b>	3rd	4th		1st	2nd
<b>5</b>	2nd	3rd	4th		1st
<b>6</b>	1st	2nd	3rd	4th	
<b>7</b>		1st	2nd	3rd	4th
<b>8</b>	4th		1st	2nd	3rd
<b>9</b>	3rd	4th		1st	2nd
<b>10</b>	2nd	3rd	4th		1st

The top four riders in each 1/8 Final shall transfer to four 5 rider 1/4 Finals as per the following:

<b>1/4 FINALS</b>				
<b>Heats</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>
<b>1</b>	1st	4th	3rd	2nd
<b>2</b>	2nd	1st	4th	3rd
<b>3</b>	3rd	2nd	1st	4th
<b>4</b>	4th	3rd	2nd	1st

**UCI CYCLING REGULATIONS**

<b>5</b>	3rd	4th	1st	2nd
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The top four riders in each 1/4 Final shall transfer to two 8 rider 1/2 Finals as per the following:

<b>1/2 FINALS</b>		
<b>Heats</b>	<b>1</b>	<b>2</b>
<b>1</b>	1st - 3rd	2nd - 4th
<b>2</b>	2nd - 4th	1st - 3rd
<b>3</b>	2nd - 4th	1st - 3rd
<b>4</b>	1st - 3rd	2nd - 4th

The top four riders in each 1/2 Final shall transfer to the Final.

**81 - 128 RIDERS**

<b>Motos</b>	<b>1/16 Finals</b>	<b>1/8 Finals</b>	<b>1/4 Finals</b>	<b>1/2 Finals</b>	<b>Final</b>
16 heats	-	8 heats	4 heats	2 heats	1 heat

During the motos Phase, the riders are seeded into 16 heats of 5-8 riders. The number of riders for each heat is determined by application of the zigzag system (see example).

Riders are transferred according to the overall position gained in the motos.

The top four riders in each heat shall transfer to eight 8 rider 1/8 Finals as per the following:

<b>1/8 FINALS</b>								
<b>Heats</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>	<b>6</b>	<b>7</b>	<b>8</b>
<b>1</b>	1st	2nd	3rd	4th				
<b>2</b>		1st	2nd	3rd	4th			
<b>3</b>			1st	2nd	3rd	4th		
<b>4</b>				1st	2nd	3rd	4th	
<b>5</b>					1st	2nd	3rd	4th
<b>6</b>	4th					1st	2nd	3rd
<b>7</b>	3rd	4th					1st	2nd
<b>8</b>	2nd	3rd	4th					1st
<b>9</b>	1st	2nd	3rd	4th				
<b>10</b>		1st	2nd	3rd	4th			
<b>11</b>			1st	2nd	3rd	4th		
<b>12</b>				1st	2nd	3rd	4th	

**UCI CYCLING REGULATIONS**

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<b>13</b>					1st	2nd	3rd	4th
<b>14</b>	4th					1st	2nd	3rd
<b>15</b>	3rd	4th					1st	2nd
<b>16</b>	2nd	3rd	4th					1st

The top four riders in each 1/8 Final shall transfer to four 8 rider 1/4 Finals as per the following:

<b>1/4 FINALS</b>				
<b>Heats</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>
<b>1</b>	1st	4th	3rd	2nd
<b>2</b>	2nd	1st	4th	3rd
<b>3</b>	3rd	2nd	1st	4th
<b>4</b>	4th	3rd	2nd	1st
<b>Heats</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>
<b>5</b>	1st	4th	3rd	2nd
<b>6</b>	2nd	1st	4th	3rd
<b>7</b>	3rd	2nd	1st	4th
<b>8</b>	4th	3rd	2nd	1st

The top four riders in each 1/4 Final shall transfer to two 8 rider 1/2 Finals as per the following:

<b>1/2 FINALS</b>		
<b>Heats</b>	<b>1</b>	<b>2</b>
<b>1</b>	1st - 3rd	2nd - 4th
<b>2</b>	2nd - 4th	1st - 3rd
<b>3</b>	2nd - 4th	1st - 3rd
<b>4</b>	1st - 3rd	2nd - 4th

The top four riders in each 1/2 Final shall transfer to the Final.

129 - 160 RIDERS

<b>Motos</b>	<b>1/16 Finals</b>	<b>1/8 Finals</b>	<b>1/4 Finals</b>	<b>1/2 Finals</b>	<b>Final</b>
20 heats	10 heats	5 heats	4 heats	2 heats	1 heat

**UCI CYCLING REGULATIONS**

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During the motos Phase, the riders are seeded into 20 heats of 6-8 riders. The number of riders for each heat is determined by application of the zigzag system (see example).

Riders are transferred according to the overall position gained in the motos.

The top four riders in each heat shall transfer to ten 8 rider 1/16 Finals as per the following:

1/16 FINALS										
Heats	1	2	3	4	5	6	7	8	9	10
1	1st	2nd	3rd	4th						
2		1st	2nd	3rd	4th					
3			1st	2nd	3rd	4th				
4				1st	2nd	3rd	4th			
5					1st	2nd	3rd	4th		
6						1st	2nd	3rd	4th	
7							1st	2nd	3rd	4th
8	4th							1st	2nd	3rd
9	3rd	4th							1st	2nd
10	2nd	3rd	4th							1st
11	1st	2nd	3rd	4th						
12		1st	2nd	3rd	4th					
13			1st	2nd	3rd	4th				
14				1st	2nd	3rd	4th			
15					1st	2nd	3rd	4th		
16						1st	2nd	3rd	4th	
17							1st	2nd	3rd	4th
18	4th							1st	2nd	3rd
19	3rd	4th							1st	2nd
20	2nd	3rd	4th							1st

The top four riders in each 1/16 Final shall transfer to five 8 rider 1/8 Finals as per the following:

1/8 FINALS
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**UCI CYCLING REGULATIONS**

<b>Heats</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>
<b>1</b>	1st	2nd	3rd	4th	
<b>2</b>		1st	2nd	3rd	4th
<b>3</b>	4th		1st	2nd	3rd
<b>4</b>	3rd	4th		1st	2nd
<b>5</b>	2nd	3rd	4th		1st
<b>6</b>	1st	2nd	3rd	4th	
<b>7</b>		1st	2nd	3rd	4th
<b>8</b>	4th		1st	2nd	3rd
<b>9</b>	3rd	4th		1st	2nd
<b>10</b>	2nd	3rd	4th		1st

The top four riders in each 1/8 Final shall transfer to four 5 rider 1/4 Finals as per the following:

<b>1/4 FINALS</b>				
<b>Heats</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>
<b>1</b>	1st	4th	3rd	2nd
<b>2</b>	2nd	4th	1st	3rd
<b>3</b>	3rd	2nd	1st	4th
<b>4</b>	4th	3rd	2nd	1st
<b>5</b>	3rd	1st	4th	2nd

The top four riders in each 1/4 Final shall transfer to two 8 rider 1/2 Finals as per the following:

<b>1/2 FINALS</b>		
<b>Heats</b>	<b>1</b>	<b>2</b>
<b>1</b>	1st - 3rd	2nd - 4th
<b>2</b>	2nd - 4th	1st - 3rd
<b>3</b>	2nd - 4th	1st - 3rd
<b>4</b>	1st - 3rd	2nd - 4th

The top four riders in each 1/2 Final shall transfer to the Final.

161 - 256 RIDERS

<b>Motos</b>	<b>1/16 Finals</b>	<b>1/8 Finals</b>	<b>1/4 Finals</b>	<b>1/2 Finals</b>	<b>Final</b>
32 heats	16 heats	8 heats	4 heats	2 heats	1 heat

**UCI CYCLING REGULATIONS**

During the motos Phase, the riders are seeded into 32 heats of 5-8 riders. The number of riders for each heat is determined by application of the zigzag system (see example).

Riders are transferred according to the overall position gained in the motos.

The top four riders in each heat shall transfer to sixteen 8 rider 1/16 Finals as per the following:

1/16 FINALS																
Heats	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
1	1st	2nd	3rd	4th												
2		1st	2nd	3rd	4th											
3			1st	2nd	3rd	4th										
4				1st	2nd	3rd	4th									
5					1st	2nd	3rd	4th								
6						1st	2nd	3rd	4th							
7							1st	2nd	3rd	4th						
8								1st	2nd	3rd	4th					
9									1st	2nd	3rd	4th				
10										1st	2nd	3rd	4th			
11											1st	2nd	3rd	4th		
12												1st	2nd	3rd	4th	
13													1st	2nd	3rd	4th
14	4th													1st	2nd	3rd
15	3rd	4th													1st	2nd
16	2nd	3rd	4th													1st
17	1st	2nd	3rd	4th												
18		1st	2nd	3rd	4th											
19			1st	2nd	3rd	4th										
20				1st	2nd	3rd	4th									
21					1st	2nd	3rd	4th								
22						1st	2nd	3rd	4th							
23							1st	2nd	3rd	4th						
24								1st	2nd	3rd	4th					

**UCI CYCLING REGULATIONS**

25									1st	2nd	3rd	4th				
26										1st	2nd	3rd	4th			
27											1st	2nd	3rd	4th		
28												1st	2nd	3rd	4th	
29													1st	2nd	3rd	4th
30	4th													1st	2nd	3rd
31	3rd	4th													1st	2nd
32	2nd	3rd	4th													1st

The top four riders in each 1/16 Final shall transfer to eight 8 rider 1/8 Finals as per the following:

1/8 FINALS								
Heats	1	2	3	4	5	6	7	8
1	1st	2nd	3rd	4th				
2		1st	2nd	3rd	4th			
3			1st	2nd	3rd	4th		
4				1st	2nd	3rd	4th	
5					1st	2nd	3rd	4th
6	4th					1st	2nd	3rd
7	3rd	4th					1st	2nd
8	2nd	3rd	4th					1st
9	1st	2nd	3rd	4th				
10		1st	2nd	3rd	4th			
11			1st	2nd	3rd	4th		
12				1st	2nd	3rd	4th	
Heats	1	2	3	4	5	6	7	8
13					1st	2nd	3rd	4th
14	4th					1st	2nd	3rd
15	3rd	4th					1st	2nd
16	2nd	3rd	4th					1st

The top four riders in each 1/8 Final shall transfer to four 8 rider 1/4 Finals as per the following:

1/4 FINALS				
Heats	1	2	3	4
1	1st	4th	3rd	2nd
2	2nd	1st	4th	3rd

**UCI CYCLING REGULATIONS**

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<b>3</b>	3rd	2nd	1st	4th
<b>4</b>	4th	3rd	2nd	1st
<b>5</b>	1st	4th	3rd	2nd
<b>6</b>	2nd	1st	4th	3rd
<b>7</b>	3rd	2nd	1st	4th
<b>8</b>	4th	3rd	2nd	1st

The top four riders in each 1/4 Final shall transfer to two 8 rider 1/2 Finals as per the following:

<b>Heats</b>	<b>1/2 FINALS</b>	
	<b>1</b>	<b>2</b>
<b>1</b>	1st - 3rd	2nd - 4th
<b>2</b>	2nd - 4th	1st - 3rd
<b>3</b>	2nd - 4th	1st - 3rd
<b>4</b>	1st - 3rd	2nd - 4th

The top four riders in each 1/2 Final shall transfer to the Final.

## **ANNEX 1 BIS – UCI BMX Supercross World Cup - Schedule of Heats, Seeding and Transfer System**

The following table describes the number of heats, and number of riders in each heat during all Phases of the competition, which depends upon the number of riders entered following riders confirmation, but following the removal of any riders withdrawing for medical reasons before the point in time that the start lists are created. The number of riders who transfer from each Phase or Round is also described.

**UCI CYCLING REGULATIONS**

Number of Entries	Round 1			Last Chance Qualifier (LCQ)			Total Advancing to Qualifiers (Round 1 + LCQ)	1/32 Finals		1/16 Finals		1/8 Finals		1/4 Finals		1/2 Finals	
	Number of Heats	Riders / Heat	Total Advancing	Number of Heats	Riders / Heat	Total Advancing		Number of Heats	Riders / Heat								
17 to 20	3	5 to 7	12	1	5 to 8	2	14									2	7
21 to 24	3	7 to 8	12	2	4 to 6	4	16									2	8
25 to 32	4	6 to 8	16	2	4 to 8	4	20							4	5	2	8
33 to 40	5	6 to 8	20	3	4 to 7	6	26							4	6 or 7	2	8
41 to 48	6	6 to 8	24	4	4 to 6	8	32							4	8	2	8
49 to 56	7	7 to 8	28	5	4 to 6	10	38					6	6 or 7	4	6	2	8
57 to 64	8	7 to 8	32	5	5 to 7	10	42					6	7	4	6	2	8
65 to 72	9	7 to 8	36	6	4 to 6	12	48					6	8	4	6	2	8
73 to 80	10	7 to 8	40	6	5 to 7	12	52					7	7 or 8	4	7	2	8
81 to 88	11	7 to 8	44	7	5 to 7	14	58					8	7 or 8	4	8	2	8
89 to 96	12	7 to 8	48	7	5 to 7	14	62					8	7 or 8	4	8	2	8
97 to 104	13	7 to 8	52	8	5 to 7	16	68			9	7 or 8	6	6	4	6	2	8
105 to 112	14	7 to 8	56	8	6 to 7	16	72			9	8	6	6	4	6	2	8
113 to 120	15	7 to 8	60	9	5 to 7	18	78			10	7 or 8	6	6 or 7	4	6	2	8
121 to 128	16	7 to 8	64	9	6 to 8	18	82			11	7 or 8	6	7 or 8	4	6	2	8
129 to 136	17	7 to 8	68	10	6 to 7	20	88			11	7 or 8	6	7 or 8	4	6	2	8
137 to 144	18	7 to 8	72	10	6 to 8	20	92			12	7 or 8	8	6	4	8	2	8
145 to 152	19	7 to 8	76	11	6 to 7	22	98			13	7 or 8	8	6 or 7	4	8	2	8
153 to 160	20	7 to 8	80	11	6 to 8	22	102			13	7 or 8	8	6 or 7	4	8	2	8
161 to 168	21	7 to 8	84	12	6 to 7	24	108			14	7 or 8	8	7	4	8	2	8
169 to 176	22	7 to 8	88	12	6 to 8	24	112			14	7 or 8	8	7	4	8	2	8
177 to 184	23	7 to 8	92	13	6 to 8	26	118			15	7 or 8	8	7 or 8	4	8	2	8
185 to 192	24	7 to 8	96	13	6 to 8	26	122			16	7 or 8	8	8	4	8	2	8
193 to 200	25	7 to 8	100	14	6 to 8	28	128			16	8	8	8	4	8	2	8

**UCI CYCLING REGULATIONS**

Number of Entries	Round 1			Last Chance Qualifier (LCQ)			Total Advancing to Qualifiers (Round 1 + LCQ)	1/32 Finals		1/16 Finals		1/8 Finals		1/4 Finals		1/2 Finals	
	Number of Heats	Riders / Heat	Total Advancing	Number of Heats	Riders / Heat	Total Advancing		Number of Heats	Riders / Heat								
201 to 208	26	7 to 8	104	14	6 to 8	28	132	17	7 or 8	12	5 or 6	8	6	4	8	2	8
209 to 216	27	7 to 8	108	15	6 to 8	30	138	18	7 or 8	12	5 or 6	8	6	4	8	2	8
217 to 224	28	7 to 8	112	15	7 to 8	30	142	18	7 or 8	12	5 or 6	8	6	4	8	2	8
225 to 232	29	7 to 8	116	16	6 to 8	32	148	19	7 or 8	12	6 or 7	8	6	4	8	2	8
233 to 240	30	7 to 8	120	16	7 to 8	32	152	19	7 or 8	12	6 or 7	8	5 or 6	4	8	2	8
241 to 248	31	7 to 8	124	17	6 to 8	34	158	20	7 or 8	12	6 or 7	8	6	4	8	2	8
249 to 256	32	7 to 8	128	17	7 to 8	34	162	21	7 or 8	12	7	8	6	4	8	2	8

For categories with 16 or less riders entered following riders' confirmation, the normal 3-moto system described in Annex 1 and Annex 2 applies instead.

**Transfer Rules**

- The top 4 riders from each Round 1 heat transfer to the Qualifiers
- The top 2 riders from each Last Chance Qualifier (LCQ) heat transfer to the Qualifiers
- The top 4 riders from each Qualifier heat transfer to the next round of the Qualifiers
- The top 4 riders from each Semi-Final (1/2 Final) heat transfer to the Final

### Seeding

Seeding of all Phases and Rounds within Phases is done in accordance with the method described in article 6.1.027bis.

For example, the heats in Round 1 of a category with 37 entries would be seeded as follows:

Heat 1	Heat 2	Heat 3	Heat 4	Heat 5
1	2	3	4	5
10	9	8	7	6
11	12	13	14	15
20	19	18	17	16
21	22	23	24	25
30	29	28	27	26
31	32	33	34	35
			37	36

## **ANNEX 2 – Starting Positions**

Starting positions applicable to all BMX events (including UCI BMX World Championship/Challenge events and BMX continental Championship/Challenge events):

Round 1	Round 2	Round 3
8	2	3
7	6	1
6	3	5
5	1	7
4	8	2
3	5	6
2	7	4
1	4	8

In the Motos, riders are always assigned gate positions according to the table above. For example, if a rider has position 7 in Round 1, then they will have position 6 in Round 2 and position 1 in Round 3.

For events that are randomly seeded (such as for the challenge categories), then the starting positions according to the table should be assigned randomly. This means that the position for Round 1 would be decided randomly, then the positions for Rounds 2 and 3 would be taken from the table, depending upon the starting position in Round 1. Example: if a rider is randomly given position 5 in Round 1, then they will have position 1 in Round 2 and position 7 in Round 3.

For races that are seeded using the UCI Ranking or a BMX Time Trial event, riders within each heat should be allowed to choose their gate starting positions for the Motos in order of their ranking – according to the table in Annex 2. For example, if the highest ranked rider in a heat wanted to have position 1 in Round 3, then he would have to choose position 7 in Round 1 and position 6 in Round 2 – according to the table.

For events where the Motos are scrambled, this table shall not apply; the gate start positions are described in article 6.1.029.

### **ANNEX 3 - UCI Random Start Gate Timing Cadence**

Starting cadence The UCI starting cadence can be used either automatically with built-in delays, or manually, requiring the operator to press the start button for the second half of the cadence.

In general the cadence consists of the phrase “Ok riders, Random start. Riders ready? Watch the gate.” This is followed by 4 tones that coincide with the display of a light tree and the gate begins to fall on the last tone and light. After the word “gate” there is a time delay between .1 seconds and 2.7 seconds for the lights, the tones generated by the controls and the gate cycle. This time delay must be totally random, produced by the controls and not predictable by the riders or the starter. Further, the starter should have no control or input as to time interval.

Additional items that are an integral part of the cadence are warning tones advising the rider that the gate is about to be raised by the operator and warning tones that advise the riders to stand down if the cadence is interrupted by the operator.

In specific the cadence consists of the following;

- a. "OK RIDERS RANDOM START" as spoken words within 1.5 seconds. In automatic mode, there is a 1.8 second pause, before the second set of words.
- b. "RIDERS READY - WATCH THE GATE" are spoken within 2.0 seconds.
- c. A delay randomly between 0.1 seconds and 2.7 seconds will occur after the second set of words concludes before the LED lights and pulse tones are activated. Note that the random delay and all pulse tones are generated by the controller chip, and therefore they are not included in the mp3 files.
- d. Three pulses of a 632 Hertz tone are played, followed by the fourth long tone of 2.25 seconds. The short tone pulses are 60 milliseconds long with 60 milliseconds of silence between them. The four LED lights (red, yellow, yellow, and green) are synchronized exactly with the start of each tone burst.
  - i. The red light illuminates with the first pulse
  - ii. The first yellow light is added with the second tone pulse
  - iii. The second yellow light is added with the third tone pulse
  - iv. The green light is added with the forth, long tone pulse.
- e. When the green light comes on, the gate start drop signal is activated. All lights remain illuminated for the duration of the final tone burst, then all lights extinguish.
- f. At the conclusion of the tone sequence, an LED on the control box flashes to alert the operator to press the stop button to raise the gate for the next start.
- g. Upon pressing the stop button, five pulses of 1150 Hz, each .25 second long with a .25 second period between the pulses will sound before the up solenoid is triggered to raise the gate.
- h. For safety, the stop button can be pressed at any time (up to the end of the second set of words) after the start button was pressed, to abort the sequence. A “Stand Down” tone as follows may be played:
  - A tone of 740 Hz for .22 seconds followed immediately by 680 Hz for .44 seconds will sound when the gate is aborted.

Alternatively, it is acceptable that no tone is played when the stop button is pressed.

Beginning on 1<sup>st</sup> January 2020, the only possibility accepted is that no tone is played when the stop button is pressed.

Starting Sequence

Sequence	Action	Timing
1	“OK RIDERS RANDOM START”	1.50 sec
2	Pause (automatic mode)	1.80 sec
3	“RIDERS READY – WATCH THE GATE”	2.00 sec
4	Random Delay	.1 to 2.70 sec
5	1 tone (632 Hertz) – Red light illuminates	0.060 sec
6	Pause	0.060 sec
7	1 tone (632 Hertz) – Yellow light illuminates	0.060 sec
8	Pause	0.060 sec
9	1 tone (632 Hertz) – Yellow light illuminates	0.060 sec
10	Pause	0.060 sec
11	1 tone (632 Hertz) – Green light illuminates	2.25 sec

Gate Rise Warning

Sequence	Action	Timing
1	1 tone (1150 Hertz)	.25 sec
2	Pause	.25 sec
3	1 tone (1150 Hertz)	.25 sec
4	Pause	.25 sec
5	1 tone (1150 Hertz)	.25 sec
6	Pause	.25 sec
7	1 tone (1150 Hertz)	.25 sec
8	Pause	.25 sec
9	1 tone (1150 Hertz)	.25 sec

For large events with many entries, the Gate Rise Warning may be disabled in order to save time when raising and loading the gate. If so, the gate starter shall ensure that riders do not go down onto the gate until it is full raised and locked.

*(text modified on 01.01.18).*

Abort Stand Down

As described in the text above under point i.

Drop speed of the gate

The gate shall drop at an average speed of app. 0.310 seconds from upright position to down position (90° angle). A variable of +/- 7% is allowed, giving the gate the maximum variation from 0.289 to 0.331 seconds.

The measurement shall be conducted with the UCI approved SpeedMeter Timing Systems, produced by ProStuff, or similar timing equipment.

**ANNEX 4 – UCI BMX Ranking Points**

In the tables below points are awarded according to the Final Classification, as established in accordance with article 6.1.041. In case two or more riders share the same rank, all riders concerned shall be awarded with the points corresponding to the rank for which the tie can't be broken. The ranks and points that would have been awarded had no tie occurred are then skipped, until the first rank that was not involved in the tie.

For example, if there is a tie for 9<sup>th</sup> place, both riders are awarded points for 9<sup>th</sup> place. Points for 10<sup>th</sup> place are not awarded. The rider following would then hold and receive points for 11<sup>th</sup> place.

Juniors (Men and Women)

	<b>RANK</b>	<b>OG</b>	<b>CM</b>	<b>CC</b>	<b>HC</b>	<b>C1/NC</b>	<b>JR</b>
<b>Final</b>	<b>1<sup>st</sup></b>	350	150	60	45	30	15
	<b>2<sup>nd</sup></b>	300	130	50	35	20	12
	<b>3<sup>rd</sup></b>	250	110	40	28	15	10
	<b>4<sup>th</sup></b>	200	90	30	21	12	7
	<b>5<sup>th</sup></b>	190	80	25	18	10	6
	<b>6<sup>th</sup></b>	180	70	20	15	9	5
	<b>7<sup>th</sup></b>	170	60	15	12	8	4
	<b>8<sup>th</sup></b>	160	50	10	9	7	3
<b>Semi*</b>	<b>9<sup>th</sup> – 10<sup>th</sup></b>	125	30		7		
	<b>11<sup>th</sup> – 12<sup>th</sup></b>	120	25		5		
<b>Final</b>	<b>13<sup>th</sup> – 14<sup>th</sup></b>	115	20		3		
	<b>15<sup>th</sup> – 16<sup>th</sup></b>	110	15		1		
<b>Quarter*</b>	<b>17<sup>th</sup> – 20<sup>th</sup></b>	90					
	<b>21<sup>st</sup> – 24<sup>th</sup></b>	80					
	<b>25<sup>th</sup> – 28<sup>th</sup></b>	70					
	<b>29<sup>th</sup> – 32<sup>nd</sup></b>	60					
<b>Eighth*</b>	<b>33<sup>rd</sup> – 40<sup>th</sup></b>						
	<b>41<sup>st</sup> – 48<sup>th</sup></b>						
	<b>49<sup>th</sup> – 56<sup>th</sup></b>						
	<b>57<sup>th</sup> – 64<sup>th</sup></b>						

CDM: Juniors receive points for UCI BMX Supercross World Cup events according to the scale for Elite in case they place in the top 64 in the final classification for the combined Elite / Juniors category.

\* Points are not awarded for these rankings if these qualifiers are not held. For example, in a category with 16 entries, semi-finals would not be held; however, it is still technically possible to rank the riders from 1<sup>st</sup> – 16<sup>th</sup> base upon their ranking after the Motos. In such a case, points would only be given for the Final (1<sup>st</sup> – 8<sup>th</sup> place) as no semi-finals were held.

Elite (Men and Women)

	<b>RANK</b>	<b>OG</b>	<b>CM</b>	<b>CDM</b>	<b>CC</b>	<b>HC</b>	<b>C1/NC</b>	<b>JR</b>
<b>Final</b>	<b>1<sup>st</sup></b>	350	300	150	120	90	60	45
	<b>2<sup>nd</sup></b>	300	250	130	105	70	45	30
	<b>3<sup>rd</sup></b>	250	200	115	90	60	40	25
	<b>4<sup>th</sup></b>	200	185	100	75	50	35	22
	<b>5<sup>th</sup></b>	190	170	90	60	40	30	20
	<b>6<sup>th</sup></b>	180	155	80	50	30	25	15
	<b>7<sup>th</sup></b>	170	140	75	40	25	20	10
	<b>8<sup>th</sup></b>	160	125	70	30	20	15	5
<b>Semi* Final</b>	<b>9<sup>th</sup> – 10<sup>th</sup></b>	125	115	65	25	15		
	<b>11<sup>th</sup> – 12<sup>th</sup></b>	120	110	60	20	10		
	<b>13<sup>th</sup> – 14<sup>th</sup></b>	115	105	55	15	8		
	<b>15<sup>th</sup> – 16<sup>th</sup></b>	110	100	50	10	6		
<b>Quarter* Final</b>	<b>17<sup>th</sup> – 20<sup>th</sup></b>	90	80	40				
	<b>21<sup>st</sup> – 24<sup>th</sup></b>	80	70	35				
	<b>25<sup>th</sup> – 28<sup>th</sup></b>	70	60	30				
	<b>29<sup>th</sup> – 32<sup>nd</sup></b>	60	50	25				
<b>Eighth* Final</b>	<b>33<sup>rd</sup> – 40<sup>th</sup></b>		35	15				
	<b>41<sup>st</sup> – 48<sup>th</sup></b>		30	10				
	<b>49<sup>th</sup> – 56<sup>th</sup></b>		25	7				
	<b>57<sup>th</sup> – 64<sup>th</sup></b>		20	4				

\* Points are not awarded for these rankings if these qualifiers are not held. For example, in a category with 16 entries, semi-finals would not be held; however, it is still technically possible to rank the riders from 1<sup>st</sup> – 16<sup>th</sup> base upon their ranking after the Motos. In such a case, points would only be given for the Final (1<sup>st</sup> – 8<sup>th</sup> place) as no semi-finals were held.

## **Annex 5 - Competition Field**

### Introduction

The purpose of this section of the UCI BMX Regulations is to set a minimum standard for the field of play within the sport of BMX racing, as well as the basic facilities needed for a BMX racing venue. Certain major BMX events registered on the UCI International BMX Calendar may have different standards than the minimums listed below. A table of these standards is found below.

For any international level BMX event, any deviation from the minimum standards found in this annex must be justified, and can only be approved by the UCI BMX Commission.

It is important to note that adherence to the minimum standards outlined in this annex does not guarantee that a track will be suitable for an international level BMX event.

In general, the form of a BMX track must be appropriate for the intended level of the riders who will commonly use the track. Regardless of this level, tracks must always be built in a way that protects the safety of the riders who use them, and of the staff and volunteers working during BMX events.

Whenever a track is built or re-built, the UCI BMX Track Guide should be consulted. The version of the UCI BMX Track presently in force is found on the UCI web site ([www.uci.ch](http://www.uci.ch)).

**UCI CYCLING REGULATIONS**

	<b>1: World Championships</b>	<b>2: BMX SX WORLD CUP</b>	<b>3: CONTINENTAL Championships</b>	<b>4: International Competition</b>	<b>5: National Championships</b>
CLASS race	<b>CM</b>	<b>CDM</b>	<b>CC, JR</b>	<b>HC, C1</b>	<b>CN</b>
Starting hill	Height: Championships:8m Challenge:5m Minimum Width: 9m According to UCI designs*	Height: 5m to 8m Minimum Width: 9m According to UCI designs*	Height: 5m to 8m Width: 8m	Height:2.5m Width: 8m	Height:2.5m Width: 8m
Minimum width of the track	1 <sup>st</sup> straight:8m All other straights: 6m 1 <sup>st</sup> turn: 8m Turns: 6m	1 <sup>st</sup> straight:8m All other straights: 6m 1 <sup>st</sup> turn: 8m Turns: 6m	1 <sup>st</sup> straight:8m All other straights: 6m 1 <sup>st</sup> turn: 8m Turns: 6m	1 <sup>st</sup> straight:8m All other straights: 6m 1 <sup>st</sup> turn: 6m Turns: 6m	1 <sup>st</sup> straight:8m All other straights: 6m* 1 <sup>st</sup> turn: 6m Turns: 6m*
Surface material of the turns and finish area	Asphalt, concrete, or bricks.				
Starting hill and gate	Gate surface and entire start hill surface should provide good traction even in light to moderate rain. A pro-gate shall be used.		Gate surface and starting hill surface should provide good traction.		
Length First straight (minimum)	See UCI BMX Track Guide.				
Distance between obstacles	See UCI BMX Track Guide.				

The table above provides minimum parameters for BMX tracks used for the levels of International BMX events described within it. For these events, in case of a conflict between the table and the regulations found in the remainder of this annex, the table above shall prevail.

\*Strongly recommended.

1. BMX track

The track must be of a compact, closed looped design, forming a circuit where length measured along its centre line is not less than 300 metres nor greater than 400 metres.

The track must be a minimum of 10 metres wide at its start and may not taper to a width of less than 5 metres at any point along its length.

2. Starting hill

The starting hill must accommodate a track width of at least 10 metres and be at an elevation at least 1.5 metres, preferably 2.5 metres above the grade of the first straight. The initial incline extending from the starting gate to level grade must be at least 12 metres in length.

3. Starting gate

The starting gate shall be a minimum of 7,3 metres in width for BMX events on the UCI BMX calendar.

The gate shall have a height of at least 50 cm, with an angle no greater than 90 degrees with the slope of the ramp which supports the bicycles' wheels when they are in their starting position. Starting positions 1 through 8 must be clearly marked on the gate. Position 1 should be on the side of the gate closest to the inside of the first turn.

The electronically controlled gate, to be used at all BMX events on the UCI BMX calendar, must be outfitted with a system of appropriately coloured starting lights located so as to be clearly visible from all starting lanes without disadvantage to any rider who is in the "riders ready" position. In case of a failure of the gate release system, the gate shall fall to the dropped position.

A "voice box" system is mandatory at all UCI sanctioned events described in annex 3.

Whenever a timing scoring system is utilised, the timing system must be activated, whereupon the time starts running, at the moment the gate-start mechanism is activated causing the gate to drop.

4. Initial straight

The initial straight shall be a minimum of 40 metres in length.

It is recommended that the bottom of the front side of the first obstacle in the initial straight shall be located not less than 35 metres from the starting gate nor less than 20 metres from the point of curvature of the first turn. However, on tracks especially designed for highly skilled riders, the distance between the starting gate and the front side of the first obstacle may be shorter.

5. First turn

The first turn may go in either direction and shall be banked to a degree which allows safe entry and exit for riders of all ages at race speeds.

At the first turn, the track shall be a minimum of 6 metres wide measured along a straight line extending from its surface at the inner radius to the top of the berm at its outer radius

6. Turns and obstacles

The track shall have a minimum of 3 turns.

The track shall be a minimum of 5 metres wide throughout each turn.

All obstacles on the track must be constructed with the safety of all riders, regardless of age, in mind. Consideration must be given to the abilities of the youngest riders in competition when designing obstacles intended to present special challenges to older competitors. On the first straight the minimum distance between two obstacles shall be 10 metres. An obstacle is defined by its front and back slope and can be a single obstacle, double, triple or multi-jump as well as a 4-pack, 5-pack or multi-pack.

Tracks may be designed to include alternate sections to be traversed only by Championship categories. These sections may offer obstacles which are inherently more challenging than those found on the track's main circuit.

#### 7. Race track markings

The boundaries of the race track including the alternate sections shall be clearly marked with white lines, or lines in a colour which provides a high level of contrast with the colour of the track surface.

#### 8. Fencing

In order to provide a barrier between the event's participants and its spectators, the track must be enclosed by a perimeter fence which shall not be located at any point closer than 2 metres from the competition track.

The fence must be constructed of a substantial material such as plastic webbing which is capable of absorbing the full impact of a rider of any size striking it at race speed.

#### 9. Finish line

The track must have a clearly marked finish line to indicate the point at which competitors will be scored as per article 1.2.099. Any banners extending across the track above the finish line or elsewhere along the track must be at an elevation sufficiently above the track level to avoid interference with the riders crossing beneath them.

#### 10. Competition facilities

National federations and organisers seeking the UCI sanction for a competition event must be able to demonstrate to the UCI that the facilities proposed for the event meet the specifications set forth in this section.

#### 11. (N) Staging area

Close to the starting hill a staging area consisting of ten staging lanes numbered 1 to 10 shall be established, where riders shall assemble in accordance with the instructions given by the staging officials.

#### 12. (N) Team area

An area where the riders may congregate between races shall be established and clearly marked close to the track's staging area.

#### 13. Team Managers Area

For events on the UCI International BMX calendar, the organiser must provide a clearly indicated area, only accessible for team managers. This area should permit the team managers a clear and unobstructed view of the track, and should allow access to the riders areas and secretary commissaire.

14. Announcing Area

There shall be reserved for the announcer preferably at an elevation above that of the track, an area which permits the announcer to have a clear and unobstructed view of the track.

15. Bulletin boards

Well-constructed and weather-resistant bulletin boards and/or scrolling monitors for posting the moto draws/ race results shall be erected in a sufficient number of locations, given the number of entries in the event. Suitable locations include the riders area, team manager area and staging area. Clear plastic sheeting must be available to cover moto boards and/or scrolling monitors in case of wet weather conditions. If announced in the technical guide for the event, posting of race information including start lists and results may also be done electronically.

16. Administration and race offices

Registration and race control must be based in an office which is situated within the bounds of the perimeter fence and of sufficient size to process the number of riders in an orderly manner. Any posted instructions in this office must be written in both English and the language of the host country.

The public address system must be capable of projecting the announcer's voice to all parts of the track, the riders' area and the staging area. Announcements are to be made in both English and the language of the host country.

17. Parking and spectator facilities

Parking for a number of cars commensurate with the anticipated size of each race must be available in the vicinity of the track. On race days parking areas shall be adequately staffed to assure the orderly flow of traffic and the systematic parking of automobiles.

Spectator facilities including, without limitation, seating, washrooms and food service, with capacities appropriate to the numbers listed below, are recommended to be provided for the following events.

- |   |                  |
|---|------------------|
| a. International BMX Events / Regional Games: | 3000 spectators; |
| b. BMX continental championship events:       | 5000 spectators; |
| c. BMX supercross world cup events:           | 2000 spectators; |
| d. BMX world championships:                   | 7000 spectators; |
| e. Olympic Games                              | 7500 spectators. |

18. Indoor events

Indoor BMX events may be held on tracks with earthen, wooden or concrete surfaces, having obstacles constructed of similar materials. The rules set forth in this section shall apply equally to indoor events.

## **ANNEX 6 - Competition Officials**

1 The UCI Regulations set forth the manner in which a BMX event shall be conducted. All officials participating in an event are required to be fully conversant with the UCI Regulations and any supplement thereof, which governs any event. By accepting the position, all competition officials are definitely bound by such Regulations.

### General

2 Every BMX competition must be staffed with an adequate number of qualified commissaires and officials to assume all the responsibilities and perform all the duties of the various positions set forth in this section. For an event registered on the UCI International BMX Calendar, a minimum of 1 UCI International commissaire must be appointed. Food shall be provided for the commissaires.

### Commissaires Panel

3 The commissaires' panel shall be designated according to article 1.2.116. The commissaires' panel is the final authority at any competition and has the right to impose a penalty on any competitor, or team manager in the interests of safety or for violation of these rules, following the guidelines as described in Annex 6 and the following and part 1 of UCI regulations.

The president of the commissaires' panel is the head of the commissaires' panel and manages the other commissaires. The president of the commissaires' panel shall operate from a position which permits a clear view of as much of the track as possible, to supervise the event with the assistance of the other commissaires.

The assistant of the president of the commissaires' panel shall assist the president of the commissaires' panel in the completion of the duties and shall act as the president of the commissaires' panel's representative when the president of the commissaires' panel is not available.

The organiser of the event shall ensure that the commissaires panel shall work under optimum conditions. For events registered on the UCI International BMX Calendar, the commissaires' panel must be provide with a secure office, the flags identified in article 6.1.050 and with a multi-channel radio communication system with a sufficient number of units for the entire team of commissaires, the technical delegate if appointed, the coordinator of the first aid personnel and the race director.

### Secretary of the commissaires' panel

4 The secretary of the commissaires' panel commissaire shall be responsible for the registration and classification of all riders at the event, the processing and posting of the start lists, and the processing of all results (both intermediate and final results). The secretary of the commissaires' panel shall be assisted by a sufficient number of administrators, as described in Annex 6.

### Race Commissaires

5 The race commissaires shall be responsible for assuring the observance of all rules governing any event.

Race commissaires must have the following qualifications:

- A. They must be fluent in the English language or have English interpretation available;
- B. They may not be either directors or officers of the UCI;
- C. All commissaires must wear some form of distinctive clothing so that they may be readily identified by competitors and team managers;
- D. Each race commissaire shall operate from a clearly defined position.

#### Finish Line Commissaires

6 In the event that the finishing order is determined by means of finish line commissaires, they shall act as described in article 6.1.038.

In case another scoring system is utilised, the obligations and designation conditions are determined by article 1.2.119 to 1.2.121.

All finish line commissaires shall operate from an area immediately adjacent to the finish line, which permits them a clear and unobstructed view of the riders as they cross the line.

#### Start commissaire

7 The start commissaire shall be responsible for conducting the start of each race. The starter shall operate the starting gate, and perform such other actions as are necessary and appropriate to assure that each race has a safe and fair start. The starter may recommend to the president of the commissaires' panel that a rider obstructing the starter from carrying out the duties be penalized. When a timing system is utilised, the starter must first confirm with the staging official any rider who fails to present himself at the start gate and then ensure that the operator of the timing system and his equipment is ready before he begins the starting procedure of a race.

#### Personnel

8 The following officials and personnel are designated by the organiser or national federation:

1 **STARTING HILL OFFICIALS** - Starting hill officials shall be responsible for checking that riders are in the correct start lane (according to the moto sheets) prior to the start of each race. They are also responsible for checking if riders' safety equipment is correct. Starting hill officials shall report to the president of the commissaires panel any rider whose equipment does not conform to UCI regulations.

2 **STAGING OFFICIALS** - Staging officials shall be responsible for directing riders into the proper staging lanes. In doing so, they may announce each race number, age group, and the names of every rider in each race. There must be a clear communication on staging times by the staging official. An appropriate number of copies of the moto sheets shall be made available to the senior staging official. Nevertheless, the work of the staging officials amounts to a best effort; riders are individually responsible for following the progress of the race and for arriving on time at the staging lanes with the correct clothing and equipment according to the UCI Regulations.

3 RACE OFFICIALS - Race officials shall be responsible for monitoring the conduct of the riders on the track and for notifying other officials of conditions on the track which may warrant their attention. The president of the commissaires' panel shall determine the number of race officials necessary for an event. Race officials shall be stationed along the track. Race officials shall make notes of any rule infringements or incidents that they witness. These notes shall be made available upon request by the president of the commissaires' panel.

4 FINISH LINE AREA CONTROL OFFICIALS - Finish line area control officials shall be responsible for controlling the passage of riders and other persons into and out of the finish line area. They shall be stationed at each point of access or exit to the finish area and prevent the entry of parents, team managers and spectators except where medical emergencies warrant their presence. Finish line area control officials shall also be responsible for maintaining order among the riders waiting in the finish area.

#### 5 ADMINISTRATORS

All administrators shall work under the responsibility and direction of the secretary of the commissaires' panel.

A. Entry administrators shall be responsible for the following:

- i. receiving and checking for conformance with entry regulations all riders' entry forms and/or permit applications;
- ii. establishing a list of entrants in each category of racing and sequentially ordering the categories.

B. Start list administrators shall be responsible for dividing the total number of entrants in each category into motos of not more than eight riders and for recording their names on the appropriate moto sheets.

C. Start list officials shall be responsible for posting the start lists on the posting boards. These lists shall be posted in order by age group with each race number clearly visible

6 TIMING OPERATOR - The timing operator shall be responsible for the setting up and operation of the timing system and for passing rider finish line position results to the administrators for posting on the moto boards. The timing operator shall work under the responsibility and direction of the secretary of the commissaires' panel, and shall refer all requests for information or protests to that official or the administrator designated by him.

7 TRACK ANNOUNCER - The track announcer shall be responsible for making formal announcements concerning the competition and for informing riders, spectators, commissaires and officials of any changes to the race schedule.

8 SECURITY PERSONNEL - The host organization shall provide a sufficient number of security personnel to ensure the safety of the riders and spectators. Marshals must wear some form of distinctive clothing or other object so that they may be readily identified.

9 FIRST AID - At least one ambulance and an adequate number of first aid staff including a licensed physician shall be in attendance during all practice and race sessions according to the laws of the country in question. As per article 1.2.067 the organiser shall

appoint one or more doctors to provide riders with medical care. The first aid personnel must be stationed in the infield, and a clear exit route for the ambulance leading to a public thoroughfare must be provided and maintained throughout the progress of the event. Neither practice nor race sessions may take place unless proper medical services are available.

## 10 RACE DIRECTOR

The race director, who is designated by the organiser with the assistance of the commissaires, shall be responsible for the following:

- A. Maintaining a timetable of events;
- B. Enlisting of all commissaires, officials and administrative staff in numbers which are commensurate with the size of the event;
- C. Arranging for the equipment necessary to conduct a race;
- D. Arranging the trophies and other awards are present and checking the organisation of the awards ceremonies.

### Technical Delegate

9 The Technical Delegate shall:

- 1 Supervise the preparations and the technical aspects of the events, without prejudice to the responsibility of the organiser.
  - 2 Be the liaison between the UCI headquarters and the UCI
  - 3 Make an advance inspection of the site, meet with the organisers and immediately make a site inspection report to the UCI and provide a copy of this report to the organiser.
  - 4 Oversee and follow up with the organiser in the lead up to the event to ensure the recommendations from the site inspection report have been implemented as appropriate.
  - 5 Be on site prior to the first official training session and carry out an inspection of the venue and track in conjunction with the president of the commissaires' panel and the organiser. The final determination for the track and any changes are the responsibility of the technical delegate. In cases where a technical delegate does not have to be appointed under these regulations, this task falls to the president of the commissaires' panel;
  - 6 Make a general event report to the UCI; this report may be copied to the organiser.
  - 7 Make a confidential report on the work of the commissaires' panel.
  - 8 Coordinate the team/rider meetings.
- 10 The Technical Delegate shall be designated by UCI.

For Olympic Games, world championships, continental championships and UCI BMX Supercross World Cup events, the Technical Delegate is appointed by the UCI.

**ANNEX 7 – Model Contract between a Rider and a UCI BMX Team**

Between the undersigned,  
(name and address of the paying agent)

paying agent for the UCI BMX Team (name of the team), affiliated to the

(name of the national federation) and whose principal partners are:

1. (name and address) (where applicable, the paying agent itself)
2. (name and address)

hereinafter "the paying agent"

ON ONE PART

and: (name and address of the rider)

born at on (date)

of ..... nationality

holding a licence issued by

hereinafter "the rider"

ON THE OTHER PART

Whereas:

1. the paying agent employs a team of cyclists who participate as members of the UCI BMX Team .... (team name) under the management of Mr. .... (name of the general manager or team manager) in BMX races governed by the regulations of the Union Cycliste Internationale ;
2. The rider wishes to join the..... (name of the team);
3. Both parties are acquainted with and declare that they abide wholly by the UCI Constitution and Regulations, and those of its affiliated national federation.

It is agreed as follows:

**ARTICLE 1 – Engagement**

The paying agent hereby engages the rider, and the rider agrees to be engaged as a BMX rider. Participation by the rider in events in other disciplines is decided by the parties case by case.

**ARTICLE 2 – Duration**

The present contract is concluded for a fixed period commencing on.... and expiring on....

**ARTICLE 3 - Remuneration / reimbursement of expenses**

a) Paid rider

The rider is entitled to an annual gross salary of.... This remuneration may not be lower than the legal minimum wage or, where there is no legal minimum, than the usual salary that is paid or has to be paid to full-time workers employed in the country whose national federation issued the rider's licence or in the country where the team has its head office, whichever is the higher.

If the duration of that contract is to be less than one year, the rider must, over that period, earn at least the full annual salary provided for in the preceding paragraph, less the salary that he earned as a rider with some other employer in the course of the same year.

This provision does not apply if the present contract is extended.

b) Unpaid rider

The rider receives no wages or remuneration but receives expenses as per the scale below for the activities carried out for the team and/or at its request:

(Suggestions, examples □)

- (currency and amount) per kilometre travelled;
- reimbursement of air tickets for distances greater than (number) km;
- reimbursement of the cost of a 2-star hotel room for the nights before and after the event if the competition venue is more than (number) km from the rider's home;
- on presentation of receipts, reimbursement for all meals taken during travel up to a maximum price of (currency and total amount) per meal;
- on presentation of invoices, reimbursement for minor mechanical expenses (tyres, brakes, cables, lubrication, adjustments, etc.) to a maximum total amount of (currency and total amount) per year.

**ARTICLE 4 - Payment of salary / reimbursement of expenses**

a) Paid rider

1. The paying agent must pay the salary referred to in article 3 above in at least four instalments, no later than the last working day of each three-month period.
2. Should the rider be suspended under the terms of the UCI Regulations or those of one of its affiliated federations, he is not entitled to the said remuneration referred to in article 3 for the part of the suspension exceeding one month.
3. In the event of failure to make payment of the remuneration referred to in article 3, the rider is, without summoning the employer to make payment, fully entitled to an extra benefit of 5% interest per year.

b) Unpaid rider

1. The team must pay the sums specified in article 3 no later than the last working day of each month as long as it has received the expenses claim from the rider before the 20th of that month.
2. In the event of a failure to make payment of any sum by its due date, the rider has the right, without notice, to the interest and supplements commonly applied in that country.
3. Any sum due to the rider from the team must be paid by transfer to the rider's bank account no (number) at the (name of the bank) at (branch where the account is held). Only the proof of the execution of the bank transfer is accepted as proof of payment.

#### **ARTICLE 5 – Insurance**

In the event of illness or accident affecting the rider's ability to meet his contractual obligations, the rider benefits from the insurance cover specified in the annexes to this contract.

#### **ARTICLE 6 - Primes and prizes**

The rider is entitled to primes and prizes won during cycling competitions in which he/she rode for the team, in accordance with the regulations of the UCI and its affiliated federations.

Primes and prizes must be paid as promptly as possible, but at latest on the last working day of the month following that in which said primes and prizes were won.

#### **ARTICLE 7 - Miscellaneous Obligations**

1. The rider may not, for the duration of the present contract, work for any other team or advertise for any other sponsors than those belonging to the (name of team), except in such cases as are provided for in the Regulations of the UCI and of its affiliated Federation.
2. The paying agent undertakes to allow the rider to exercise his activity properly by providing the equipment and clothing required and allowing him to take part in an adequate number of cycling events, either as part of a team or individually.
3. The rider may not compete in a race as an individual without the express consent of the paying agent. The paying agent is deemed to have given its agreement if it has not replied within a period of ten days from the date of the request. In no case may the rider take part in a race within any other structure or a mixed team if the (name of the team) has already entered for that race.
4. In the event of selection for a national team, the paying agent is required to permit the rider to participate in such races and preparatory programmes as may be determined by the national federation. The paying agent must authorise the national federation, acting on its own behalf, to give to the rider any instructions of a purely sporting nature that it deems necessary in the context of and for the duration of the selection.

In none of the aforementioned cases, the present contract is suspended.

#### **ARTICLE 8 – Transfers**

On the expiry of the present contract, the rider is entirely free to sign a new contract with some other employer, subject to the provisions of the UCI Regulations.

**ARTICLE 9 - End of contract**

Without prejudice to the legislation governing the present contract, it may be terminated before expiry, in the following cases and on the following conditions:

1. The rider may terminate the present contract, without notice or liability for damages:
  - (a) if the paying agent is declared bankrupt, insolvent or goes into liquidation.
  - (b) if the paying agent or a principal partner withdraws from the team and the continuity of the team is not guaranteed or else if the Team announces its dissolution, the winding up of its activities or its inability to meet its commitments; if the announcement is made for a given date, the Rider must perform the contract until that date.
2. The paying agent may terminate the present contract, without notice or liability for damages, in the event of serious misconduct on the part of the rider or of the suspension of the rider under the terms of the UCI Regulations for the remaining duration of the present contract. Serious misconduct is considered to include refusal to ride cycle races, despite being repeatedly called on to do so by the paying agent.
3. Either party is entitled to terminate the present contract, without notice or liability, notably in case the rider is rendered permanently unable to exercise the occupation of professional cyclist.

**ARTICLE 10 – Defeasance**

Any clause agreed upon between the parties that runs counter to the terms of the model contract between a rider and a team and/or to the provisions of the UCI Constitution or Regulations and which would in any way restrict the rights of the Rider is null and void.

**ARTICLE 11 – Arbitration**

Any dispute between the parties arising from the present Contract must be submitted to arbitration and must not be brought before any court. It must be settled in accordance with the Regulations of the UCI through the UCI arbitral board or, failing this, according to the regulations of the national federation to which the rider belongs or, failing this, the legislation governing this Contract.

Made in ..... copies on .....

Made in as many copies as required by the legislation applicable to the present contract, that is to say,..... plus one copy to be sent to the UCI.

The Rider or its legal representative  
The paying agent